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Customer No. 20350 TOWNSEND and TOWNSEND and CREW LLP Two Embarcadero Center, 8th Floor San Francisco, California 94111-3834

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ASSISTANT COMMISSIONER FOR PATENTS **BOX PATENT APPLICATION** Washington, D.C. 20231

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Attorney Docket No.

Date of Deposit: August 29, 2000

Sir:

Transmitted herewith for filing under 37 CFR 1.53(b) is the

[X] patent application of

Inventor(s)/Applicant Identifier: Greg I. Chiou et al.

For: MOBILE SOFTWARE MORPHING AGENT

This application claims priority from each of the following Application Nos./filing dates: [X]

60/212,060/ filed June 16, 2000

the disclosure of which is incorporated herein by reference.

Enclosed are:

[ X ]	page(s) of specification
⊈[X]	5 page(s) of claims
	1 page of Abstract
[X]	sheet(s) of [] formal [X] informal drawing(s).
[X]	A[] signed [X] unsigned Declaration.
=[X]	APPENDIX A (26 pages)
$\mathbb{Z}[X]$	APPENDIX B1 (87 pages)
- [X]	APPENDIX B2 (14 pages)
[X]	APPENDIX B3 (4 pages)
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Respectfully submitted,

TOWNSEND and TOWNSEND and CREW LLP

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Telephone: (415) 576-0200 Facsimile: (415) 576-0300

Gerald T. Gray Reg No.: 41,797

Attorneys for Applicant

Attorney Docket No.: 17887-005320US

## PATENT APPLICATION

# **Mobile Software Morphing Agent**

Inventors:

Greg I. Chiou, a citizen of the United States, residing at,

19388 Miller Ct.

Saratoga, California 95070

Lev Stesin, a citizen of the United States, residing at,

270 26th Avenue #10

San Francisco, California 94121

Arup Mukherjee, a citizen of Canada, residing at,

110 Harbor Seal Ct.

San Mateo, California 94404

Assignee:

Yahoo! Inc.

3420 Central Expressway Santa Clara, CA 95051

Entity:

Large

## **Mobile Software Morphing Agent**

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# CROSS-REFERENCES TO RELATED APPLICATIONS

This application is related to U.S. Provisional Patent Application Serial No. 60/212,060 (Atty. Docket No. 017887-005300), filed June 16, 2000, entitled "Mobile Software Morphing Agent," the disclosure of which is hereby incorporated by reference in its entirety.

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### BACKGROUND OF THE INVENTION

The present invention relates generally to modifying and translating information received from a remote source, and more particularly to modifying and translating executable code and data received from a web site.

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The World Wide Web (WWW), or "the Web", is now the premier outlet to publish information of all types and forms. Documents published on the web, commonly called Web pages, are typically published using a markup language such as HTML (or Hyper Text Markup Language), which sets standards for the formatting of documents. Additionally, These standards make it possible for people to read and understand documents no matter which program they use for that purpose. Often included in an HTML formatted web page are software code segments attached as part of the page. Examples of such software include JavaScript, Java and ActiveX commands. If a user's browser is enabled to process the software code, the code will typically be processed to provide additional windows, e.g., pop-up windows, forms and other content for presentation to the user.

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Typically, a user accesses pages on the Web through a web portal. One common portal is Yahoo located at URL: http://www.yahoo.com/. When a user selects a reference such as a URL presented on a page provided by the portal, the users browser

will access another page associated with the URL at a remote site. From then on, the user will be connected to the remote server unless the browser is instructed to return to the portal (e.g., via a "back" button or a "home" button displayed on the browser). In the commerce context, for example, a user may access a remote commerce site and conduct transactions, e.g., to purchase a product. In this case, the portal is completely unaware of any transactions or information exchange between the user and the remote site.

It is therefore desirable for a web portal to provide a page from a remote site, such as a remote commerce site, via a special proxy server to a user and to keep the user connected to the proxy so that information exchange between the user and remote server can be monitored by the proxy. However, it may be necessary to modify HTML formatting, HTML links and JavaScript code associated with a page provided by a remote site so that information exchange activity is directed to the proxy. For example, it is desirable to translate a link directed to a particular site into a link directed to the proxy so that the proxy handles access to the desired page from the particular site.

Accordingly, it is desirable to provide a configurable system to parse and translate downloadable software and/or content without additional development efforts from the original software and content provider. Additionally, it is desirable to provide an adaptive system to serve a corresponding software morphing agent to handle the original software and content.

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#### SUMMARY OF THE INVENTION

The present invention provides systems and methods for extending or modifying the behavior of executable code and/or data that can be downloaded to a client device (e.g., a PC, laptop, PalmPilot, PDA or other hand-held communication device, etc.) implementing a browser program (e.g., Microsoft Internet Explorer, Netscape Navigator, a microbrowser such as a WAP enabled browser, etc.). The present invention is particularly useful for modifying web content, such as a web page received from a web site, including JavaScript code and/or HTML data.

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According to the invention, one or more morphing agents are provided for translating and modifying code and data from a software source, such as a remote server. Each morphing agent translates and modifies a particular type of code. For example, one morphing agent may be provided for processing JavaScript code and another may be provided for processing HTML code and data. It will be appreciated that one morphing

agent may be provided for processing multiple types of code, for example, one morphing agent for processing JavaScript and HTML code. Each morphing agent typically includes a tokenizer module, a parser module and a translation module, each of which implements specific rule sets. Original software content is first tokenized according to a set of tokenizer rules, and subsequently parsed according to a set of parser rules to determine relationships between the tokens. The parsed code is then translated according to the set of translator rules to produce the desired modified software content. An exception handler module is also provided for implementing exception rules when an exception occurs.

In operation, a user establishes a connection with a proxy server using the browser program on the client device, and the proxy server establishes a connection with the software source. The original software content is downloaded by the proxy server. All modules of a particular morphing agent can be located either on the client device or on the proxy server, or they may be spread between the client device and proxy server. Thus, if all modules reside on the proxy server, the morphing agent modifies the original software content and the modified content is downloaded to the client device. Similarly, if all modules reside on the client device, the original content is downloaded to the client device for processing by the morphing agent at the client device. If some of the modules reside on the proxy server, those module process the original content and the partially processed code is downloaded to the client device for processing by the remaining modules.

According to an aspect of the present invention, a computer implemented method is provided for modifying code to be compatible with a runtime library, wherein the code is received from a remote source. The method typically comprises the steps of receiving the code segment from the remote source, tokenizing the code segment into a plurality of tokens, and parsing the plurality of tokens so as to determine relationships between the plurality of tokens. The method also typically includes the step of translating the code segment into a modified code segment based on the determined relationships between the tokens such that the modified code segment is compatible with the runtime library.

According to another aspect of the present invention, a computer readable medium containing instructions for controlling a computer system to modify a code segment received from a remote source to be compatible with a runtime library is provided. The instructions typically include instructions to tokenize the code segment

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into a plurality of tokens, and parse the plurality of tokens so as to determine relationships between the plurality of tokens. The instructions also typically include instructions to translate the code segment into a modified code segment based on the determined relationships between the tokens such that the modified code segment is compatible with the runtime library.

Reference to the remaining portions of the specification, including the drawings and claims, will realize other features and advantages of the present invention. Further features and advantages of the present invention, as well as the structure and operation of various embodiments of the present invention, are described in detail below with respect to the accompanying drawings. In the drawings, like reference numbers indicate identical or functionally similar elements.

## BRIEF DESCRIPTION OF THE DRAWINGS

Figure 1 illustrates a general overview of an information retrieval and communication network including a proxy server, client devices, and remote servers according to an embodiment of the present invention;

Figure 2 illustrates various configurations of a runtime environment of a morphing agent according to embodiments of the present invention; and

Figure 3 illustrates a general processing flow between modules of a morphing agent according to an embodiment of the present invention.

## DESCRIPTION OF THE SPECIFIC EMBODIMENTS

communication network 10 including a proxy server 20, clients 30<sub>1</sub> to 30<sub>N</sub>, and remote servers 50<sub>1</sub> to 50<sub>N</sub> according to an embodiment of the present invention. In computer network 10, clients 30<sub>1</sub> to 30<sub>N</sub> are coupled through the Internet 40, or other communication network, to proxy server 20 and servers 50<sub>1</sub> to 50<sub>N</sub>. Only one proxy server 20 is shown, but it is understood that more than one proxy server can be used and that other servers providing additional functionality may also be interconnected to any component shown in network 10 either directly, over a LAN or a WAN, or over the Internet.

Several elements in the system shown in Figure 1 are conventional, well-known elements that need not be explained in detail here. For example, each client 30

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could be a desktop personal computer, workstation, cellular telephone, personal digital assistant (PDA), laptop, or any other computing device capable of interfacing directly or indirectly to the Internet. Each client 30 typically runs a browsing program, such as Microsoft's Internet Explorer, Netscape Navigator, or a WAP enabled browser in the case of a cell phone, PDA or other wireless device, or the like, allowing a user of client 30 to browse pages available to it from proxy server 20, servers  $50_1$  to  $50_N$  or other servers over Internet 40. Each client 30 also typically includes one or more user interface devices 32, such as a keyboard, a mouse, touchscreen, pen or the like, for interacting with a graphical user interface (GUI) provided by the browser on a monitor screen, LCD display, etc., in conjunction with pages and forms provided by proxy server 20, servers  $50_1$  to  $50_N$  or other servers. The present invention is suitable for use with the Internet, which refers to a specific global Internetwork of networks. However, it should be understood that other networks can be used instead of the Internet, such as an intranet, an extranet, a virtual private network (VPN), a non-TCP/IP based network, any LAN or WAN or the like.

According to one embodiment as will be described in more detail below, proxy server 20 and/or clients 30, and all of their related components are operator configurable using an application including computer code run using a central processing unit such as an Intel Pentium processor or the like. Computer code for operating and configuring proxy server 20 and/or clients 30 as described herein is preferably stored on a hard disk, but the entire program code, or portions thereof, may also be stored in any other memory device such as a ROM or RAM, or provided on any media capable of storing program code, such as a compact disk medium, a DVD, a floppy disk, or the like. Additionally, the entire program code, or portions thereof may be downloaded to clients 30 or otherwise transmitted as is well known, e.g., from proxy server 20 over the Internet, or through any other conventional network connection as is well known, e.g., extranet, VPN, LAN, etc., using any communication protocol as is well known.

In general, a user accesses and queries proxy server 20, servers 50<sub>1</sub> to 50<sub>N</sub>, and other servers through a client 30 to view and download content such as news stories, advertising content, search query results including links to various websites and so on. Such content can also include other media objects such as video and audio clips, URL links, graphic and text objects such as icons and links, and the like. Additionally, such content is typically presented to the user as a web page formatted according to downloaded JavaScript code and HTML code and data as is well known. It will be appreciated that the techniques of the present invention are equally applicable to

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processing other types of code such as Java code and ActiveX code, and any markup language, including any instance of SGML, such as XML, WML, HTML, DHTML and HDML.

According to one embodiment of the invention, a user preferably accesses servers  $50_1$  to  $50_N$  through proxy server 20. In the context of electronic commerce, for example, a user may access a local commerce site that provides access (via URL or other selectable links or references) to remote commerce sites, such as individual commerce web sites. One such system is described in U.S. Patent Application Serial Number 09/372,350 (Atty. Docket No. 017887-002500), entitled "Electronic Commerce System for Referencing Remote Commerce Sites at a Local Commerce Site," filed August 11, 1999, the contents of which are hereby incorporated by reference in their entirety for all purposes. As described therein, a Remote Merchant Integration Server (RMIS) provides an interface to multiple merchant web sites. A user that accesses a remote commerce site through the RMI proxy is presented with a slightly modified version of the commerce site by the RMI server. Any requests from the user to a remote commerce site is managed by the RMI server and any responses by the remote commerce site are also managed by the RMI server transparently to both the user and the remote commerce site. One advantage of such a system includes the ability to provide, in the commerce context, a single shopping basket to a user who desires to shop at multiple remote commerce sites. Another advantage is the ability to track transactional information associated with users' purchases at the various merchant sites. An example of such a system can be located on the Internet at the Yahoo! Shopping site (URL: http://shopping.yahoo.com/). In this example, it is desirable to modify JavaScript code and HTML code and data received from the remote commerce sites using the techniques of the present invention to facilitate integration of the RMI system and to maintain user connection to the RMI system during transactions with the remote commerce sites.

According to an embodiment of the present invention, a set of different software morphing agents are provided for handling different kinds of software technologies. For example, one morphing agent (MA) is provided for handling JavaScript and another MA is provided for handling HTML. The MA for each type of the original third-party software technology is delivered to the appropriate device(s), e.g., proxy server 20 and/or a client device 30.

Figure 2 illustrates various exemplary configurations of a runtime environment of a morphing agent (MA) according to embodiments of the present

invention. As shown in each configuration, a software source 150, such as a server 50 in Figure 1, provides software to a client device 130 through proxy 120. Depending on the particular MA and its configuration, the software will be modified at the proxy 120, at the client device 130 or partially at the proxy 120 and partially at the client device 130. In configuration a), for example, all components of a particular MA are downloaded to a client device 130 and run in conjunction with a browser application. In configuration b), all components of a particular MA are loaded and run at a proxy server 120. In configuration c), for a particular MA, some components are loaded and run at a proxy server 120 while other components are downloaded to, and run at, a client device 130.

In general, if the code to be modified includes portions that are dynamically assembled, it is preferred that all components for the MA be downloaded to the client device (configuration a). One example of dynamically assembled code in JavaScript could be represented as x + y + "s", where the portion "s" is dynamically assembled or generated by the browser application resident on the client device. Thus, it is preferred that all components of a JavaScript MA be installed on the client side, e.g., at client device 130 to parse and translate dynamically assembled code such as portion "s."

Figure 3 illustrates a general processing flow between modules of a morphing agent according to an embodiment of the present invention. As shown, each morphing agent (MA) includes a tokenizer module 210, a parser module 220 and a translator module 230. Associated with each module is a corresponding rule set, e.g., tokenizer rule set 215, parser rule set 225, and translator rule set 235. An exception handler 240, and associated exception rules set 245, is optionally provided for handling exceptions that occur during the software modification and translation process. Each MA also includes a client-side Runtime Library 250 that includes functions, variable and data configured to run with a browser application. One example of a runtime library can be found in Appendix A.

In operation, before the original software content 260 is processed or executed, all necessary MA components for modifying that particular software type must be installed at the client device 130 (via downloading) and/or at a proxy server 120. The MA then "morphs" (e.g., tokenizes, parses and translates) the original software content 260 into the desired software content 270. Optionally provided exception handler 240 handles any errors that occur during the morphing process. In one embodiment, if an exception, or error, occurs during the morphing process, the exception handler causes the process to be bypassed. The tokenizer 210, parser 220, translator 230, and exception

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handler 240 are all configurable via their respective rule sets (i.e. 215, 225, 235, 245). The desired output 270 can then work together with the client-side runtime library 250 (via downloading) in a user's browser.

Once the original software content is received, tokenizer module 210 analyzes the string of characters representing a code segment and maps the characters to various token types according to the tokenizer rule set 215. Typical JavaScript token types include string, integer, keyword, identifier, etc. Parser 220 then parses the resulting set of tokens according to the parser rule set 225 to determine relationships between the token types associated with the code segment being analyzed. In one embodiment, a hierarchical tree structure relating the various tokens is created. One example of tokenizer and parser code useful for tokenizing and parsing JavaScript is the NGS JavaScript Interpreter which can be located and downloaded from the Internet at URL: http://www.ngs.fi/js/, the contents of which are hereby incorporated for reference for all purposes. Translator module 230 then transforms the code segment into the desired software content 270 based on the specific translator rule set 235, the token types, and the relationships between the tokens determined by parser 220.

It may be necessary to modify the above NGS JavaScript Interpreter (tokenizer and parser, in particular) to run more efficiently when integrated with a browser application such as Microsoft Internet Explorer or Netscape Navigator.

Appendix B includes examples of a modified tokenizer and parser from NGS JavaScript Interpreter, translator code and code for integrating the modified tokenizer and parser with a Browser, according to one embodiment of the present invention.

A typical translator module (230 + 235) of an MA for transforming JavaScript transforms function calls and variables to new function calls and variables to be used together with a client-side runtime library 250 in a user's browser. For example, a function call "open()" is translated according to one embodiment as follows:

"open (URL, TARGET, OPT)" is translated to

"new\_function1(URL, TARGET, OPT)", where the function "new\_function1()" is implemented in the client-side runtime library.

Similarly, a variable assignment expression is translated according to one embodiment as follows:

"OBJ.location=URL" is translated to

"OBJ.location=new\_function2(URL)", where the function "new\_function2" is implemented in the client-side runtime library.

Appendix C illustrates examples of translation rules (e.g., 235) for translating function calls and variables according to one embodiment of the present invention.

While the invention has been described by way of example and in terms of the specific embodiments, it is to be understood that the invention is not limited to the disclosed embodiments. To the contrary, it is intended to cover various modifications and similar arrangements as would be apparent to those skilled in the art. Therefore, the scope of the appended claims should be accorded the broadest interpretation so as to encompass all such modifications and similar arrangements.

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# WHAT IS CLAIMED IS:

1	1. A computer implemented method of modifying code to be
2	compatible with a runtime library, wherein the code is received from a remote source, the
3	method comprising the steps of:
4	receiving a code segment from the remote source;
5	tokenizing the code segment into a plurality of tokens;
6	parsing the plurality of tokens so as to determine relationships between the
7	plurality of tokens;
8	translating the code segment into a modified code segment based on the
9	determined relationships between the tokens such that the modified code segment is
10	compatible with the runtime library.
1	2. The method of claim 1, wherein the code segment is one of a
2	JavaScript code segment, a Java code segment, an ActiveX code segment and a markup
3	language segment.
1	3. The method of claim 1, wherein the runtime library is linked to a
2	browser application in a client device communicably coupled to a proxy server, and
3	wherein the steps of receiving, tokenizing, parsing and translating the code segment are
4	performed in the proxy server.
1	4. The method of claim 3, further including the step of sending the
2	modified code from the proxy server to the client device to be processed by the browser.
1	5. The method of claim 3, wherein the client device is communicably
2	coupled to the proxy server over the Internet.

1	6.	The method of claim 1, wherein the proxy server performs the
2	steps of receiving,	tokenizing, parsing and translating the code segment.
1	7.	The method of claim 1, wherein the runtime library is linked to a
2		on in a client device communicably coupled to a proxy server, wherein
3	<del>-</del>	ng the code segment from the remote source is performed in the proxy
4		e steps of tokenizing, parsing and translating the code segment are
5	performed in the	client device, and wherein the method further includes the step of
6	sending the code	segment from the proxy server to the client device.
1	8.	The method of claim 7, wherein the code segment includes a
2	dynamically asser	mbled portion.
1	9.	The method of claim 7, wherein the client device is communicably
2	coupled to the pro	oxy server over the Internet.
1	10	The method of claim 1, wherein the step of translating includes
2		function call to a second function call, wherein the second function call
3		th the runtime library.
J	is compandic wit	in the remainder the same of t
1	1.	
2	translating a fund	ction call to a variable, wherein the variable is compatible with the
3	runtime library.	
1		2. The method of claim 1, wherein the step of translating includes
2	translating a firs	t variable to a second variable, wherein the second variable is compatible

with the runtime library.

1	13. The method of claim 1, wherein the step of translating includes
2	translating a variable to a function call, wherein the function call is compatible with the
3	runtime library.
1	14. The method of claim 1,
2	wherein the code segment includes one or more first elements selected
3	from the group consisting of:
4	digits, characters, keywords, literals, identifiers, operators, expressions,
5	statements, variables, regular expressions, functions, arguments and programs;
6	wherein the modified code segment includes one or more second elements
7	selected from the group consisting of:
8	digits, characters, keywords, literals, identifiers, operators, expressions,
9	statements, variables, regular expressions, functions, arguments and programs;
10	and
11	wherein the second elements are compatible with the runtime library.
1	15. A computer readable medium containing instructions for
2	controlling a computer system to modify a code segment received from a remote source
3	to be compatible with a runtime library, by:
4	tokenizing the code segment into a plurality of tokens;
5	parsing the plurality of tokens so as to determine relationships between the
6	plurality of tokens;
7	translating the code segment into a modified code segment based on the
8	determined relationships between the tokens such that the modified code segment is
9	compatible with the runtime library.
1	16. The computer readable medium of claim 15, wherein the code
2	segment is one of a JavaScript code segment, a Java code segment, an ActiveX code
3	segment and a markup language segment.

1	17. The computer readable medium of claim 15, further comprising
2	instructions for handling an exception when an exception occurs.
1	18. The computer readable medium of claim 15, wherein the runtime
2	library is implemented on a client device communicably coupled to a proxy server.
1	19. The computer readable medium of claim 15, wherein the
2	instructions for translating include instructions for translating a function call to a variable,
3	wherein the variable is compatible with the runtime library.
1	20. The computer readable medium of claim 15, wherein the
2	instructions for translating include instructions for translating a first variable to a second
3	variable, wherein the second variable is compatible with the runtime library.
1	21. The computer readable medium of claim 15, wherein the
2	instructions for translating include instructions for translating a first function call to a
3	second function call, wherein the second function call is compatible with the runtime
4	library.
1	22. The computer readable medium of claim 15, wherein the
2	instructions for translating include instructions for translating a variable to a function call,
3	wherein the function call is compatible with the runtime library.
1	23. The computer readable medium of claim 15,
2	wherein the code segment includes one or more first elements selected
3	from the group consisting of:

4	digits, characters, keywords, literals, identifiers, operators, expressions,
5	statements, variables, regular expressions, functions, arguments and programs;
6	wherein the modified code segment includes one or more second elements
7	selected from the group consisting of:
8	digits, characters, keywords, literals, identifiers, operators, expressions,
9	statements, variables, regular expressions, functions, arguments and programs;
10	and
11	wherein the second elements are compatible with the runtime library.

### MOBILE SOFTWARE MORPHING AGENT

### ABSTRACT OF THE DISCLOSURE

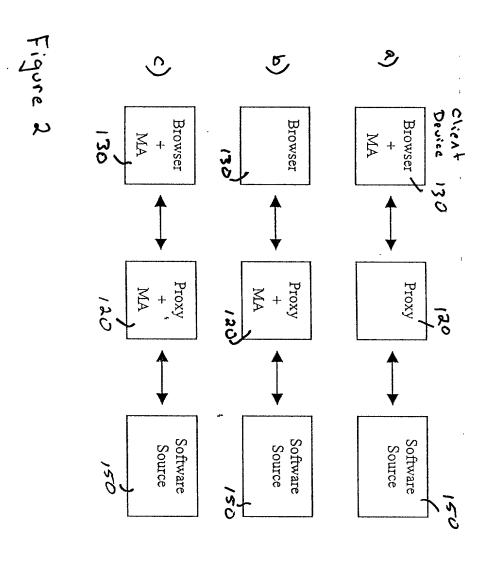
Systems and methods for extending or modifying the behavior of mobile (downloadable) software, such as JavaScript, HTML, and/or data that can be downloaded to a client device.

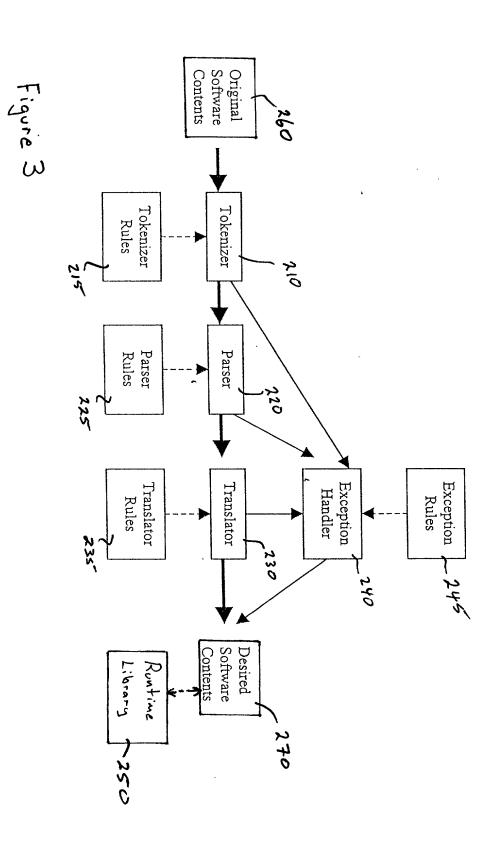
One or more morphing agents are provided for translating and modifying code and data from a software source, such as a remote server. Each morphing agent translates and modifies one or more particular types of code. For example, one morphing agent may be provided for processing JavaScript code and another may be provided for processing HTML code and data. Each morphing agent typically includes a tokenizer module, a parser module and a translation module, each of which follows specific rule sets. Original software content is first tokenized according to a set of tokenizer rules, and subsequently parsed according to a set of parser rules. The parsed code is then translated according to the set of translator rules to produce the desired modified software content. An exception handler module is also

provided for implementing exception rules when an exception occurs.

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J/Jops





Attorney Docket No.: 17887-005320US

#### **DECLARATION**

As a below named inventor, I declare that:

inventor (if only one nan matter which is claimed	ne is listed beloand for which the X is attached	citizenship are as stated be ow) or an original, first and a patent is sought on the in ched hereto or was file applicable).	joint inventor (if plural invention entitled: MOBIL	eventors are named below) E SOFTWARE MORPH	of the subject
amendment referred to a Code of Federal Regulat foreign application(s) for	bove. I acknown ions, Section 1 patent or investable a filing of	contents of the above ide redge the duty to disclose it .56. I claim foreign priorit ntor's certificate listed below late before that of the application.	nformation which is mate y benefits under Title 35, w and have also identified	rial to patentability as defir . United States Code, Sect l below any foreign applica	ned in Title 37, ion 119 of any
	ountry	Application No.	Date of Filing	Priority Claimed Under 35 USC 119	
I hereby claim the benefi	t under Title 35	5, United States Code § 119	(e) of any United States pr	rovisional application(s) lis	ted below:
	Application No.		Filing Date		- *_

I claim the benefit under Title 35, United States Code, Section 120 of any United States application(s) listed below and, insofar as the subject matter of each of the claims of this application is not disclosed in the prior United States application in the manner provided by the first paragraph of Title 35, United States Code, Section 112, I acknowledge the duty to disclose material information as defined in Title 37, Code of Federal Regulations, Section 1.56 which occurred between the filing date of the prior application and the national or PCT international filing date of this application:

Application No.	Date of Filing	Status
	f	

Full Name of Inventor 1:	Last Name: CHIOU	First Name: GREG	Middle Name or I I.	nitial:
Residence & Citizenship:	City: Saratoga	State/Foreign Country: California	Country of Citizer United States	•
Post Office Address:	Post Office Address: 19388 Miller Court	City: Saratoga	State/Country: California	Postal Code: 95070
Full Name of Inventor 2:	Last Name: STESIN	First Name: LEV	Middle Name or I	nitial:
Residence & Citizenship:	City: San Francisco	State/Foreign Country: California	Country of Citizer United States	•
Post Office Address:	Post Office Address: 270 26th Ave., #10	City: San Francisco	State/Country: California	Postal Code: 94121

Full Name of Inventor 3:	Last Name: MUKHERJEE	First Name: ARUP	Middle Name or I	nitial:
Residence & Citizenship:	City: San Mateo	State/Foreign Country: California	Country of Citizer Canada	nship:
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I further declare that all statements made herein of my own knowledge are true and that all statements made on information and belief are believed to be true; and further that these statements were made with the knowledge that willful false statements and the like so made are punishable by fine or imprisonment, or both, under Section 1001 of Title 18 of the United States Code, and that such willful false statements may jeopardize the validity of the application or any patent issuing thereon.

Signature of Inventor 1	Signature of Inventor 2	Signature of Inventor 3
Greg I. Chiou	Lev Stesin	Arup Mukherjee
Date	Date	Date
Date  The state of		

#### APPENDIX A

```
<!--
/*********************
* U.S. Patent Pending. Copyright 1999, 2000 Yahoo! Inc.,
* 3420 Central Expressway, Santa Clara, California U.S.A.
* ALL RIGHTS RESERVED.
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* international treaties. Unauthorized reproduction or
* distribution of this program, or any portion of it, may
* result in severe civil and criminal penalties, and will
* be prosecuted to the maximum extent possible under the law.
***********************************
/*********************************
* Exception handling
******************
function rmi_handleError (err, url, line)
   // alert('BAD: \n' + err + '.\n' + url + '\nline no: ' + line);
   // window.status = 'BAD: \n' + err + '.\n' + url + '\nline no: ' + line;
   window.status = "Javascript: Done (" + line + ")";
   return true;
                        // error is handled
window.onerror = rmi handleError;
/*********************************
 * Globals
***********************************
var rmi Vars = "/rmivars%3ftarget= top";
var rmi_FramesetTagCounter = 0;
var rmi CookieDomain = ".yahoo.com";
// delete the 1st character, <.
rmi_FrameWrapper = rmi_FrameWrapper.substring(1, rmi_FrameWrapper.length);
/***********************
 * Translate a string, then write to the browser.
 *********************
function rmi_writeln(obj, str)
   var newStr;
   if (arguments.length == 2) {
      newStr = rmi xlate(str);
       if (obj == document && (typeof document.layers != "undefined")
             && (typeof document.layers['rmilayer'] != "undefined") )
```

```
document.layers['rmilayer'].document.writeln(newStr);
       else
           obj.writeln(newStr);
    } else {
       newStr = rmi_xlate(obj); // for backward compatibility with hseds
       document.writeln(newStr);
}
function rmi_write(obj, str)
   var newStr;
    if (arguments.length == 2) {
       newStr = rmi xlate(str);
       if (obj == document && (typeof document.layers != "undefined")
               && (typeof document.layers['rmilayer'] != "undefined") )
           document.layers['rmilayer'].document.write(newStr);
       else
           obj.write(newStr);
       newStr = rmi_xlate(obj); // for backward compatibility with hseds
       document.write(newStr);
/************************************
 * String utilities
 ************************
function rmi_startsWith(full, sub)
   var fullLower = full.toLowerCase();
   var subLower = sub.toLowerCase();
   var index = fullLower.indexOf(subLower);
   return index ? false : true;
}
function rmi_endsWith(full, sub)
   var fullLower = full.toLowerCase();
   var subLower = sub.toLowerCase();
   var offset = fullLower.length - subLower.length;
   if (offset < 0) return false;
   var index = fullLower.indexOf(subLower, offset);
   return (index==offset) ? true : false;
}
function rmi_endsExactlyWith(full, sub)
    var offset = full.length - sub.length;
   if (offset < 0) return false;
   var index = full.indexOf(sub, offset);
   return (index==offset) ? true : false;
```

```
}
/* gets the port of an URL */
function rmi_getPort(url)
    var host = rmi_getHost(url);
                                      // get "host:port"
    var begin = host.indexOf(":");
    if (begin == -1 | (host.length - begin) < 2)
                                                       // e.g. length of ':80'
        return (rmi_getProtocol(url) == "https") ? "443" : "80" ;
    else
    {
        return host.substring(begin+1, host.length); // +1 for ':'
}
/ \, \star \, gets the protocol of an URL \star / \,
function rmi_getProtocol(url)
    var index = url.indexOf("://");
    return url.substring(0, index);
/* http://HOST/whatever
 * return HOST
 */
function rmi_getHost(url)
   var end = url.indexOf("://");
   var next = end + 3;
    end = url.indexOf("/", next);
    if (end == -1) end = url.length;
    return url.substring(next, end);
}
/* http://HOSTNAME:port/whatever
 * return HOSTNAME
function rmi_getHostname(url)
    var host = rmi getHost(url);
                                        // get "host:port"
    var index = host.indexOf(":");
    if (index == -1)
       return host;
       return host.substring(0, index);
/* http://host/FILE
* return FILE
function rmi_getFile(url)
```

```
var end = url.indexOf("://");
    var next = end + 3;
    end = url.indexOf("/", next);
    if (end == -1)
       return "/";
    else
        return url.substring(end, url.length);
}
/* PROTOCOL://HOST/FILE
 * return URLRoot == PROTOCOL://HOST
 */
function rmi_getURLRoot(url)
    var protocol = rmi_getProtocol(url);
    var host = rmi getHost(url);
    return protocol + "://" + host
function rmi dirname(full)
    var dir = full;
    // Remove cgi parameters (e.g. "?k1=v1&k2=v2...")
    // because the parameters might have '/'
    var ind = dir.indexOf('?');
    if ( ind >= 0 ) dir = dir.substring(0, ind);
    ind = dir.lastIndexOf('/');
                                     // search from right
    if (ind == -1) return "";
                                     // no slash
    if (ind == 0) return "/";
                                     // root
    if ( rmi_endsExactlyWith(dir.substring(0, ind+1), "://") )
        ind = dir.length;
    return dir.substring(0, ind);
/* Trim leading & ending quotes
 */
function rmi_trimQuotes(str)
    var first = str.charAt(0);
    if (first == '"') return (str.substring(1, str.length-1));
    if (first == '\'') return (str.substring(1, str.length-1));
    return str;
/* Trim leading & ending spaces
 */
function rmi_trim(str)
    if (typeof str == "undefined") return "";
```

```
var start = 0;
   var end = str.length;
   for (var i=0; i < str.length; ++i)</pre>
       if (str.charAt(i) == ' ') continue;
       start = i;
       break;
   for (var i=str.length-1; i >= 0 ; --i)
       if (str.charAt(i) == ' ') continue;
       end = i + 1;
       break;
   return str.substring(start, end);
/*********************************
* Normalize URL
***********************************
function rmi_normalizeURL(in url)
   var url = in url.toString();
   var first = url.charAt(0);
   if (first == '"') url = url.substring(1, url.length-1);
   var ret = url;
   if ( rmi_startsWith(url, "http://") )
       ret = url;
   else if ( rmi_startsWith(url, "https://") )
       ret = url;
   else if ( rmi_startsWith(url, "/") )
       ret = rmi_getURLRoot(rmi_BaseURL) + url;
   else if ( rmi_startsWith(url, "#") )
       ret = document.location + url;
   else
              // relative
       var dir = rmi_dirname(rmi_BaseURL);
       ret = dir + \sqrt{} + url;
   return ret;
```

```
/**********************************
 * Translate a URL (in the case of form action)
 * If the incoming code is the form of location=url
   then we return location=rmi xlateURL(url)
 ******************
function rmi_xlateAction(action url)
   var ret = "";
   var url = action_url.toString();
   if ( rmi_startsWith(url, "location=") ) {
      var new_loc = url.substring(url.indexOf("=")+1, url.length);
      ret = "location='" + rmi_xlateURL(new_loc) + "'";
   } else {
      ret = rmi_xlateURL(url);
   if (rmi_JsDebug.indexOf(",rmi xlateAction,") != -1)
       alert("rmi_xlateAction: old: " + action_url + "\n" + "new: " + ret);
   return ( ret );
/***********************************
* Translate a URL
 * Note: if url is already starts with rmi proxy url it will
       not be translated again.
 *******************
function rmi_xlateURL(in url)
   var ret = "";
   var url = in url.toString();
   var first = url.charAt(0);
   if (first == '"') url = url.substring(1, url.length-1);
   if (first == '\'') url = url.substring(1, url.length-1);
    // Ignore javascript:
    if ( rmi_startsWith(url, "javascript:") )
       return url;
   url = rmi_normalizeURL(url);
    if ( rmi_startsWith(url, rmi_ProxyURL) ||
         rmi_startsWith(url, rmi_SecureProxyURL) | |
         rmi_endsWith(url, ".jpg") ||
rmi_endsWith(url, ".jpeg") ||
         rmi_endsWith(url, ".gif")
    {
       return url;
      Collapse the file part of an URL
```

```
*/
   var urlroot = rmi getURLRoot(url);
   var file = pathCollapse(rmi_getFile(url));
   ret = urlroot + file;
   if ( rmi_startsWith(url, "https://"))
       ret = rmi_SecureProxyURL + ret;
    else
       ret = rmi ProxyURL + ret;
    if (rmi_FrameWrapperMode && rmi_UrlTarget == "_top") // onTop & wrapper
mode
       ret = rmi_appendToUrl(ret, rmi Vars);
    if (rmi JsDebug.indexOf(",rmi xlateURL,") != -1)
       alert("rmi_xlateURL:\n" + "in_url: " + in_url + "\n" + "ret: " + ret +
"\n");
   return ret;
/***********************
 * Get original (before RMI) location property (href, host, etc)
 **********************
function rmi_getOriginal(loc, prop)
   var origUrl = "" + loc;
   var url = "" + loc;
   var index = url.indexOf("/rmi/");
   var ret = "";
    if (index != -1)
       origUrl = url.substring(index+5, url.length); // Get string after
"/rmi/"
    if (prop == "host")
       ret = rmi_getHostname(origUrl) + ":" + rmi getPort(origUrl);
    else if (prop == "hostname")
       ret = rmi_getHostname(origUrl);
    else if (prop == "port")
       ret = rmi_getPort(origUrl);
    else if (prop == "pathname")
        var path = rmi_getFile(origUrl);
        ret = (path.indexOf("?") == -1 ) ? path : path.substring(0,
path.indexOf("?"));
    else if (prop == "search")
        var path = rmi_getFile(origUrl);
        ret = (path.indexOf("?") == -1) ? "" : path.substring(path.indexOf("?"),
path.length);
    }
    else
                               // location, location.href, & all others
       ret = origUrl;
```

```
// Remove RMI var string (e.g. /rmivars%3f...).
   // KEEP text before AND after RMI var strings
   var rmiVarStr = "/rmivars";
                             // length of "/rmivars?" for IE
   var rmiVarStrLen = 9;
   var i rmiVarStr = ret.indexOf(rmiVarStr);
   var head = (i_rmiVarStr == -1) ? ret : ret.substring(0, i rmiVarStr);
   var tail = "";
   if (i rmiVarStr != -1)
                               // RMI var string exists
      var i1 = ret.indexOf("?", i_rmiVarStr + rmiVarStrLen);
      var i2 = ret.indexOf("#", i_rmiVarStr + rmiVarStrLen);
      if (i1 != -1) tail = ret.substring(i1, ret.length);
      else if (i2 != -1) tail = ret.substring(i2, ret.length);
   }
   return head + tail;
/***********************
 * Get original (before RMI) document.domain property
********************
function rmi_getOriginalDomain()
   var origUrl = "" + window.location;
   var url = origUrl;
   var index = url.indexOf("/rmi/");
   var ret = "";
   if (index != -1)
      "/rmi/"
   ret = rmi_getHostname(origUrl);
   // Remove RMI tail string (e.g. /rmivars%3f...)
   var rmiTail = "/rmivars%3f";
   ret = (ret.indexOf(rmiTail) == -1) ? ret : ret.substring(0,
ret.indexOf(rmiTail));
   return ret;
/**********************************
 * Return a frame object
 ************************
function rmi getFrame(win, index)
   if (!rmi_FrameWrapperMode) return (win.frames[index]);
   // FrameWrapperMode from here on...
```

```
if ((typeof index) == "number")
       if (win == top)
          return(win.frames[index+1]); // +1 due to Yahoo's extra frame
          return(win.frames[index]);
   else
                                       // string & other types
       return(win.frames[index]);
/**********************
 * Get the current dimension of the RMI bar
 * h = rmi_getBarDimensions("height")
 * <FUTURE> w = rmi_getBarDimensions("width")
 function rmi getBarDimensions(dimType)
   var doc;
   var defaultRet = 50;
   if (top.frames.length == 0)  // non-frame site
       doc = document;
   else
   {
           doc = top.frames[0].document;
       return defaultRet;
   }
   if ( window.navigator.appName.toLowerCase().indexOf("microsoft") != -1 )
       // IE
       if (typeof doc.all.rmi_south gif == "undefined")
          return defaultRet;
       else
           if (dimType == "height")
              return doc.all.rmi_south_gif.offsetTop;
              return defaultRet;
       }
   }
   else
       // netscape
       if (typeof doc.rmi_south gif == "undefined")
          return defaultRet;
       else
```

```
if (dimType == "height")
             return doc.rmi_south gif.y;
          else
             return defaultRet;
   }
                         // no match (shouldn't be here)
   return defaultRet;
}
/******************
* Translate the options before opening a window (e.g. window.open)
***************
function rmi_xlateWinOpt(options)
   var tokens = options.split(",");
   var ret = "";
   for (var i=0; i<tokens.length; ++i)</pre>
      var pair = tokens[i].split("=");
      var key = rmi_trim(pair[0]);
      var val = rmi trim(pair[1]);
      if (key == "height")
          var offset = rmi_getBarDimensions(key);
          if (val == "") val = "0";
                                              // if no height value!
          val = "" + (parseInt(val) + offset);
      if (i != 0) ret += ",";
       if (val == "")
                                  // if no value
         ret += key;
       else
          ret += key + "=" + val;
   }
   return ret;
/*********************************
 * Open a window (using a window object from 1st argument)
 *****************
function rmi_winobj_open(winobj, url, target, options)
   //alert(url);
   //alert(target);
   //alert(options);
   var win;
   if (arguments.length == 2)
       win = winobj.open(rmi_xlateURL(url));
   else if (arguments.length == 3)
```

```
win = winobj.open(rmi_xlateURL(url), target);
   else
      win = winobj.open(rmi_xlateURL(url), target, rmi xlateWinOpt(options) );
   if (win != null) win.opener = self;
   return win;
}
/**********************
 * Open a window (using a default window object)
*****************
function rmi_window_open(url, target, options)
   //alert(url);
   //alert(target);
   //alert(options);
   var win;
   if (arguments.length == 1)
      win = window.open(rmi xlateURL(url));
   else if (arguments.length == 2)
      win = window.open(rmi_xlateURL(url), target);
   else
      win = window.open(rmi_xlateURL(url), target, rmi_xlateWinOpt(options));
   if (win != null) win.opener = self;
   return win;
function rmi window open self(url)
   return window.open(rmi xlateURL(url), " self");
/***********************
 * Get 'top' window for RMI
 **********************
function rmi getTop(win)
   if (rmi_FrameWrapperMode)
                                                      // frame wrapper
mode
      return win;
   else if (top.frames.length > 1)
                                                      // old frame
mode
       return (win == top) ? top._rmi_bottom : win;
   else
                                                      // non-frame
mode
      return win;
/**********************
 * Translate a target URL, then replace the document in
 * the target window
 *******************
```

```
function rmi_replace(win, url)
   if (win == "") win = self;
   if (rmi_FrameWrapperMode)
       if (win == top)
           win.location.replace(rmi xlateURL(url) + rmi Vars);
           win.location.replace(rmi_xlateURL(url));
   else if (top.frames.length > 1)
                                             // old frame mode
       if (win == top)
           top._rmi_bottom.location.replace(rmi_xlateURL(url));
           win.location.replace(rmi_xlateURL(url));
    }
   else
                                                   // non-frame mode
       win.location.replace(rmi xlateURL(url));
/*********************
 * Handle location setting for different modes after JS translation
* <Sample translation>
 * From: window.top.parent.location.href = url;
    To: rmi_setLocation("window.top", ".parent.location.href",
rmi_xlateURL(url), window.top.parent);
 ************************************
function rmi setLocation(s1, s2, url, win)
    var frameName = "";
    var newUrl = url;
    if (rmi FrameWrapperMode)
       //@@ if (rmi_startsWith(s2, ". location"))
       if ( win == top )
               frameName = "";
               newUrl = rmi_appendToUrl(url, rmi_Vars);
        // Handle topmost frames
       var aWin = eval(s1);
       var array = s2.split(".");
       var head = rmi_trim(array[0]);
        if (aWin == top && rmi startsWith(head, "frames" ))
           var i0 = head.indexOf("[");
           var i1 = head.indexOf("]");
           var num = 0;
            num = head.substring(i0+1, i1);
```

```
if (num >= 0) // If a valid frame number, increment it
               array[0] = "frames[" + (++num) + "]";
               s2 = array.join(".");
       }
   }
   else
                                   // old mode
       frameName = "._rmi_bottom";
       newUrl = url
   var code = s1 + frameName + "." + s2 + " = \"" + newUrl + "\";";
   eval(code);
   if (rmi JsDebug.indexOf(",rmi setLocation,") != -1)
       alert("rmi_setLocation:\n" + "url: " + url + "\n" + "code: " + code +
"\n");
* Xlate a String
*******************
 * * If it returns a value different from str
    rmi_xlate will return new value.
* else
         (i.e. rmi_xlate merchant returns str)
    rmi_xlate will do regular processing
*/
function rmi xlate merchant(str)
   // alert("merchant dummy function");
   return str;
}
function rmi_xlate(pStr)
   var xlatedStr = "";
   var iSearch, iFrame, iImg, length, startLoc, endLoc;
   var offset1, offset2, head, src, tail;
   var str = "" + pStr;
                                          // to string to be sure
   var lowercaseStr = str.toLowerCase();
   // invoke merchant specific stuff
   xlatedStr = rmi_xlate_merchant(str);
   if (xlatedStr != str) return xlatedStr;
    var parseStr = rmi parseloop(str);
    if (parseStr != str) return parseStr;
```

```
//xlatedStr = rmi_xlate_src_href(str);
   //if (parseStr != str) {
   // if (parseStr != xlatedStr) {
       alert("parseStr " + parseStr + "\n xlatedStr " + xlatedStr);
   //
   // }
   // return parseStr;
   //}
   return(str);
}
function rmi parseloop(str)
   var tagStr = str;
   var newStr = "";
   while (1) {
       var left, tag, right, nexttag;
       var l, r;
       l = tagStr.indexOf("<");</pre>
       // if there is no "<" sign, return tagStr
       if (1 == -1) {
           newStr = newStr + tagStr;
           //alert("no < found in " + tagStr + "\n" + newStr);</pre>
           break:
       left = tagStr.substring(0, 1+1);
       r = tagStr.indexOf(">");
       // if there is no ">" sign, return tagStr
       if (r == -1) {
           newStr = newStr + tagStr;
           //alert("NO > found in " + tagStr + "\n" + newStr);
           break;
       tag = tagStr.substring(l+1, r);
       nexttag = tagStr.indexOf("<", r);</pre>
       if (r < 1) {
           // if " \dots > \dots <br/> -- , then add upto < and
           // then loop back
           newStr = newStr + left;
           tagStr = tagStr.substring(l+1, tagStr.length);
       } else if (nexttag == -1) {
           right = tagStr.substring(r, tagStr.length);
           tag = rmi_xlate_src_href(tag);
           tag = rmi_xlate_form_action(tag);
           tag = rmi_xlate_frameset(tag);
                                             // do frameset last because
extra tags are added
           if (rmi_FrameWrapperMode)
```

```
tag = rmi doTargetInFrameWrapperMode(tag);
          else
              tag = rmi xlate target(tag);
          newStr = newStr + left + tag + right;
          break;
       } else {
          right = tagStr.substring(r, nexttag);
          tag = rmi xlate src href(tag);
          tag = rmi_xlate_form_action(tag);
           tag = rmi_xlate_frameset(tag);
                                            // do frameset last because
extra tags are added
          if (rmi_FrameWrapperMode)
              tag = rmi_doTargetInFrameWrapperMode(tag);
           else
              tag = rmi_xlate target(tag);
          newStr = newStr + left + tag + right;
           tagStr = tagStr.substring(nexttag, tagStr.length);
           // newStr = newStr + "_" + left + "#" + tag + "#" + right + "_";
           // loop back
       }
   }
   if (str != "" && newStr == "") {
       newStr = str;
   if (rmi JsDebug.indexOf(",rmi parseloop,") != -1)
       alert("parseloop:\n" + "old: " + str + "\n" + "new: " + newStr);
   //var lowercaseStr = str.toLowerCase();
   //if ((lowercaseStr.indexOf("src=") != -1 ||
         lowercaseStr.indexOf("href=") != -1)
   11
         && lowercaseStr.indexOf("image ") == -1)
   //
   //
            alert("orig " + str + "\npars " + newStr);
   return newStr;
function rmi xlate src href(str)
   var newStr = "";
   var iSearch, iFrame, iImg, length, startLoc, endLoc;
   var offset1, offset2, head, src, tail;
   var lowercaseStr = str.toLowerCase();
```

```
iSearch = lowercaseStr.indexOf("src=");
   if (iSearch != -1) {
       length = 4; // length of "src="
       // should not contain IMAGE tag
       iImg = lowercaseStr.indexOf("image ");
       if (iImg < iSearch && iImg > -1) return str;
       // should not contain IMG tag
       iImg = lowercaseStr.indexOf("img ");
       if (iImg < iSearch && iImg > -1) return str;
       iFrame = lowercaseStr.indexOf("frame");
       if (iFrame == -1) return str;
   } else {
       iSearch = lowercaseStr.indexOf("href=");
       if (iSearch == -1) return str;
       // alert("found href in " + str);
       length = 5; // length of "href="
   startLoc = iSearch + length;
   head = str.substring(0, startLoc);
   offset1 = lowercaseStr.indexOf(" ", startLoc);
   if (offset1 == -1) {
       offset2 = lowercaseStr.indexOf(">", startLoc);
       if (offset2 == -1) {
           endLoc = str.length;
       } else {
           endLoc = offset2;
    } else {
       endLoc = offset1;
   src = str.substring(startLoc, endLoc);
   tail = str.substring(endLoc, str.length);
   // Ignore 'javascript:*' & RETURN original string
   if ( rmi_startsWith(src.toLowerCase(), "'javascript:") ) return (str);
   if ( rmi_startsWith(src.toLowerCase(), "javascript:") ) return (str);
   var saved_urlTarget = rmi_UrlTarget;
                                                    // saved to be restored
later
   if (head.toLowerCase().indexOf("frame ") != -1)
       rmi UrlTarget = "";
                                                     // <frame> will not be on
top
   newStr = head + rmi_xlateURL(src) + tail;
   rmi_UrlTarget = saved_urlTarget;
                                                   // restore it
```

```
if (rmi JsDebug.indexOf(",rmi xlate src href,") != -1)
       alert("rmi xlate src href\n" + "old: " + str + "\n" + "new: " + newStr);
   return newStr;
}
function rmi xlate form action(str)
   var lowercaseStr = str.toLowerCase();
   var iForm = lowercaseStr.indexOf("form");
   if (iForm == -1) return str;
   // alert (str);
   var iSearch = lowercaseStr.indexOf("action=");
   var length = 7; // length of "action="
   if (iSearch == -1) {
       iSearch = lowercaseStr.indexOf("action =");
       length = 9; // one more than length of string, to allow for extra space
   if (iSearch == -1) return str;
   var startLoc, endLoc, offset1, offset2, head, src, tail;
   startLoc = iSearch + length;
   head = str.substring(0, startLoc);
    offset1 = lowercaseStr.indexOf(" ", startLoc);
    if (offset1 == -1) {
       offset2 = lowercaseStr.indexOf(">", startLoc);
       if (offset2 == -1) {
           endLoc = str.length;
       } else {
           endLoc = offset2;
       }
    } else {
       endLoc = offset1;
    src = str.substring(startLoc, endLoc);
    tail = str.substring(endLoc, str.length);
    newStr = head + rmi_xlateURL(src) + tail;
    // alert(newStr);
    return newStr;
}
/********************************
 * Write out the 'frame wrapper'
 *********************
function rmi writeFrameWrapper()
    document.write(rmi_FrameWrapperText);
```

```
/***********************************
 * Handle a frameset tag (for top window in FrameWrapperMode ONLY)
 ********************************
function rmi xlate frameset(tag)
   if (! rmi_FrameWrapperMode) return tag;
   if (self != top) return tag;
   var lowercaseStr = tag.toLowerCase();
   var iOpenTag = lowercaseStr.indexOf("frameset ");
   var iClosingTag = lowercaseStr.indexOf("/frameset");
                                                        // not frameset tag
   if (iOpenTag == -1 && iClosingTag == -1) return tag;
   if (iClosingTag >= 0)
                               // see </frameset>
        -- rmi FramesetTagCounter;
       // add Yahoo's </frameset> after the last frameset
        if (rmi_FramesetTagCounter == 0)
           ret = tag + ">/n</frameset";</pre>
       else
           ret = tag;
    }
   else
                               // see <frameset>
        // add Yahoo's <frameset> before the 1st frameset
        if (rmi_FramesetTagCounter == 0)
           ret = rmi_FrameWrapper + "\n<" + tag;</pre>
       else
           ret = tag;
       ++ rmi_FramesetTagCounter;
                                      // count <frameset> tag
    }
    if (rmi_JsDebug.indexOf(",rmi_xlate_frameset,") != -1)
       alert("rmi_xlate_frameset:\n" + "old: " + tag + "\n" + "new: " + ret);
   return (ret);
}
function rmi_xlate_target(str)
    var newStr = "";
    var iSearch, iFrame, iImg, length, startLoc, endLoc;
    var offset1, offset2, head, src, tail;
    var lowercaseStr = str.toLowerCase();
    var loc1, loc2, loc3;
    if (rmi_merchant_frames != "yes") {
        // alert("merchant frames not yes");
        return str;
    }
```

```
loc1 = lowercaseStr.indexOf("target=\" top\"");
   loc2 = lowercaseStr.indexOf("target= top");
   loc3 = lowercaseStr.indexOf("target=' top'");
   if (loc1 != -1) {
      iSearch = loc1;
      length = 13;
                              // length of target="_top"
   } else if (loc2 != -1) {
      iSearch = loc2;
                              // length of target=_top
      length = 11;
   } else if (loc3 != -1) {
      iSearch = loc3;
      length = 13;
                             // length of target=' top'
   } else {
      return str;
   startLoc = iSearch;
   endLoc = startLoc + length;
   head = str.substring(0, startLoc);
   src = "target=\" rmi bottom\"";
   tail = str.substring(endLoc, str.length);
   newStr = head + src + tail;
   // alert("head " + head + "\nsrc= " + src + "\ntail " + tail);
   // alert("str= " + str + "\nnew= " + newStr);
   return newStr;
/**********************
* Get a attribute value in a tag
****************
function rmi_getTagAttribute(tag, key)
   var loc1 = tag.toLowerCase().indexOf(key);
   var loc2 = tag.indexOf("=", loc1) + 1;
                                             // plus 1 for "="
   var first = loc2;
   var last = tag.length;
   if (loc1 == -1) return "";
   var whitespace trimmed = false;
   for (var i=loc2; i<tag.length; ++i)</pre>
       var aChar = tag.charAt(i);
       if (aChar != ' ' && ! whitespace_trimmed)
           first = i;
           whitespace trimmed = true;
       if (aChar == ' ')
       {
```

```
last=i;
           if (whitespace_trimmed) break
       }
   }
   if (first == -1)
       retTag = "";
   else
       retTag = tag.substring(first, last);
   if (rmi_JsDebug.indexOf(",rmi_getTagAttribute,") != -1)
       var msg = "key: " + key + "\n";
           msg += "old: " + tag + "\n";
           msg += "ret: " + retTag + "\n";
           msg += "first: " + first + "\n";
           msg += "last: " + last + "\n";
       alert("rmi_getTagAttribute:\n" + msg);
   }
   return retTag;
/**********************
 * Set a new attribute value in a tag
*****************
function rmi_setTagAttribute(tag, key, newval)
   var loc1 = tag.toLowerCase().indexOf(key);
   var loc2 = tag.indexOf("=", loc1) + 1;
                                             // plus 1 for "="
   var first = loc2;
   var last = tag.length;
   if (loc1 == -1) return tag;
   var whitespace_trimmed = false;
   for (var i=loc2; i<tag.length; ++i)</pre>
       var aChar = tag.charAt(i);
       if (aChar != ' ' && ! whitespace trimmed)
           first = i;
           whitespace_trimmed = true;
       }
       if (aChar == ' ')
           last=i;
           if (whitespace trimmed) break
    if (first == -1)
       retTag = tag;
    else
```

```
retTag = tag.substring(0, first) + newval + tag.substring(last,
tag.length);
   if (rmi_JsDebug.indexOf(",rmi_setTagAttribute,") != -1)
       var msg = "key: " + key + "\n";
          msg += "newval: " + newval + "\n";
          msg += "old: " + tag + "\n";
          msg += "new: " + retTag + "\n";
       alert("rmi_setTagAttribute:\n" + msg);
   return retTag;
}
/*********************************
 * Handle the target within a tag in a frame wrapper mode
 ******************
function rmi_doTargetInFrameWrapperMode(tagStr)
   if (! rmi_FrameWrapperMode ) return tagStr;
   var retTag = tagStr;
   // ignore frames (will not be on top)
   if (rmi_startsWith(tagStr.toLowerCase(), "frame")) return retTag;
   if (rmi_UrlTarget == "_top")
                                   // onTop & wrapper mode - force to encode
ALL
       retTag = rmi_encodeTarget(tagStr, "href", true);
       retTag = rmi_encodeTarget(retTag, "action", true);
   }
   else
                  // encode only if target==_top
       retTag = rmi_encodeTarget(tagStr, "href", false);
       retTag = rmi_encodeTarget(retTag, "action", false);
   if (rmi_JsDebug.indexOf(",rmi_doTargetInFrameWrapperMode,") != -1)
       alert("rmi_doTargetInFrameWrapperMode:\n" + "old: " + tagStr + "\n" +
"new: " + retTag);
   return retTag;
/*************************
 * Encode a target into a URL within a tag
 *****************
function rmi_encodeTarget(tagStr, key, force)
   var retTag = tagStr;
   var oldUrl = rmi_getTagAttribute(tagStr, key);
```

```
if ( rmi endsExactlyWith(oldUrl, rmi Vars) )
                                                 // already encoded
       return retTag
   if (! rmi startsWith(oldUrl, rmi ProxyURL) &&
       ! rmi startsWith(oldUrl, rmi SecureProxyURL) )
       return retTag
                                                   // not translated (e.g.
gif)
   if (force)
                 // force to rewrite
       retTag = rmi_setTagAttribute(tagStr, key, oldUrl + rmi_Vars);
   else
       // If target==_top
       var targetVal = rmi_getTagAttribute(tagStr, "target");
       targetVal = rmi trimQuotes(targetVal);
       if (targetVal == "_top")
          retTag = rmi setTagAttribute(tagStr, key, oldUrl + rmi Vars);
   }
   if (rmi JsDebug.indexOf(",rmi_encodeTarget,") != -1)
       alert("rmi_encodeTarget\n" + "old: " + tagStr + "\n" + "new: " +
retTag);
   return retTag;
/**********************
 * Append a string to a URL if no such string at the end yet
 *******************
function rmi appendToUrl(url, str)
   var urlStr = "" + url;
   var ret;
   if ( rmi_endsExactlyWith(urlStr, str) )
                                                          // See
/rmivars%3f...
       ret = urlStr;
   else if ( rmi endsExactlyWith(urlStr, unescape(str) ) )
                                                        // See
/rmivars?...
       var array = urlStr.split(unescape(str));
       ret = array[0] + str;
   else
       ret = urlStr + str;
   return ret;
/********************
 * Collapse a path (i.e. remove parts of a path like "dir/..")
```

```
*******************
function pathCollapse(path)
  var slist = path.split("/");
  var stack = new Array();
  var counter = 0;
   for (var i = 1; i < slist.length; ++i)</pre>
      var item = slist[i];
      if (item != "..")
         stack[counter++] = item;
      else if (counter > 0)
         --counter;
   }
   stack.length = counter;
   //alert("mpath " + path + "\nmpath " + "/" + stack.join("/"));
   return ("/" + stack.join("/"));
/*********************************
* Translate a string, then do eval().
*******************
function rmi_eval(code)
   return eval(code);
/***********************
 * This function will be overriden at run time if necessary
******************
function rmi xjs(code)
   return code;
/*********************************
* Translate a string, then do setTimeout().
************************
function rmi setTimeout(code, msec)
   return setTimeout(code, msec);
/***********************
* Get RMI cookies
function rmi_getCookie(cookie)
   // alert("rmi_getCookie:\n" + "cookies: " + cookie + "\nrmi_cookies: " +
rmi CurrentCookies);
   if (typeof rmi CurrentCookies == "undefined")
      return "";
```

```
else
      return rmi CurrentCookies;
/*********************
 * Set RMI cookies
******************
function rmi_setCookie(cookieLHS, cookieRHS)
   // Set RMI cookie @ the server side
   var serverCookie = rmi xlateServerCookie( cookieRHS );
   if (serverCookie == "") return;
   var newCookieTail = "path=/rmi; domain=" + rmi_CookieDomain;
   var newCookie = "rmiCookie" + (new Date()).getTime() + "=" +
escape(serverCookie) + "; " + newCookieTail;
   document.cookie = newCookie;
   // Set rmi_CurrentCookies @ the client side
   var clientCookie = rmi xlateClientCookie( cookieRHS );
   if (clientCookie == "") return;
   if (typeof rmi_CurrentCookies == "undefined")
       rmi_CurrentCookies = clientCookie;
   else
       rmi CurrentCookies += ";" + clientCookie;
}
/********************
 * Verify cookie's domain (before setting the cookie)
 **********************************
function rmi_verifyCookieDomain(domain)
   var hostname = rmi_getOriginal(window.location, 'hostname');
   if (rmi_endsExactlyWith(hostname.toLowerCase(), domain.toLowerCase()))
       return true;
   else
       return false;
/************************
 * Parse a cookie string, returns a new client cookie
 * (for browsers) without path, domain, expires, & secure fields.
 ********************
function rmi xlateClientCookie(cookieStr)
   var list = cookieStr.split(";");
   var ret = "";
   for (var i = 0; i < list.length; ++i)</pre>
       // NOTE: array's length > 2 if there are more than 2 '='
```

```
var array = list[i].split("=");
       if (array.length < 1) continue;
       var key = rmi_trim(array[0]).toLowerCase();
       // Verify the cookie domain if there
       if (key == "domain")
           var domainVal = rmi trim(array[1]).toLowerCase();
           if ( rmi verifyCookieDomain(domainVal) )
                                     // OK
               continue;
           }
           else
               ret = "";
               break;
       }
       if (key == "path") continue;
       if (key == "expires") continue;
       if (key == "secure") continue;
       if (i != 0) ret += ";"
       ret += array.join("=")
   }
   return ret;
/*********************
* Parse a cookie string, returns a new server cookie
* (for rmi proxy server) with path & domain (if not there originally).
********************
function rmi_xlateServerCookie(cookieStr)
   var list = cookieStr.split(";");
   var ret = "";
   var hasDomain = false;
   var hasPath = false;
   for (var i = 0; i < list.length; ++i)</pre>
       // NOTE: array's length > 2 if there are more than 2 '='
       var array = list[i].split("=");
       if (array.length < 1) continue;</pre>
       var key = rmi trim(array[0]).toLowerCase();
       if (key == "domain")
           hasDomain = true;
```

## Appendix B1

```
* Lexer.
* Copyright (c) 1998-1999 New Generation Software (NGS) Oy
* Author: Markku Rossi <mtr@ngs.fi>
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 ******************
* $Source: /usr/local/cvsroot/ngs/js/jsc/lexer.js,v $
 * $Id: lexer.js,v 1.9 1999/01/11 08:56:30 mtr Exp $
 * Global functions.
function JSC$lexer (stream)
```

```
var ch, ch2;
JSC$token_value = null;
while ((ch = stream.readByte ()) != -1)
    if (rjs_Error) return false;
                                        //@@ avoid infinite loop
    if (ch == '\n')
     {
       JSC$linenum++;
       continue;
    if (JSC$lexer is white space (ch))
      continue;
    JSC$token linenum = JSC$linenum;
    if (ch == '/' && JSC$lexer peek char (stream) == '*')
        /* Multi line comment. */
        stream.readByte ();
        while ((ch = stream.readByte ()) != -1
              if (ch == ' \n')
            JSC$linenum++;
        /* Consume the peeked '/' character. */
        stream.readByte ();
    else if ((ch == '/' && JSC$lexer_peek_char (stream) == '/')
             | | (ch == '#' && JSC$lexer peek char (stream) == '!'))
        /* Single line comment. */
        while ((ch = stream.readByte ()) != -1 && ch != '\n')
        if (ch == ' \n')
          JSC$linenum++;
    else if (ch == '"' || ch == '\'')
        /* String constant. */
        JSC$token_value = JSC$lexer_read_string (stream, "string", ch);
        return JSC$tSTRING;
    /* Literals. */
    else if (ch == '=' && JSC$lexer peek char (stream) == '=')
        stream.readByte ();
        if (JSC$lexer_peek_char (stream) == '=')
            stream.readByte ();
            return JSC$tSEQUAL;
        return JSC$tEQUAL;
```

```
else if (ch == '!' && JSC$lexer peek char (stream) == '=')
    stream.readByte ();
    if (JSC$lexer_peek_char (stream) == '=')
        stream.readByte ();
       return JSC$tSNEQUAL;
    return JSC$tNEQUAL;
else if (ch == '<' && JSC$lexer peek char (stream) == '=')
    stream.readByte ();
    return JSC$tLE;
else if (ch == '>' && JSC$lexer peek char (stream) == '=')
    stream.readByte ();
    return JSC$tGE;
else if (ch == '&' && JSC$lexer peek char (stream) == '&')
    stream.readByte ();
    return JSC$tAND;
else if (ch == '| ' && JSC$lexer_peek_char (stream) == '|')
    stream.readByte ();
    return JSC$tOR;
else if (ch == '+' && JSC$lexer peek char (stream) == '+')
    stream.readByte ();
    return JSC$tPLUSPLUS;
else if (ch == '-' && JSC$lexer_peek_char (stream) == '-')
    stream.readByte ();
    return JSC$tMINUSMINUS;
else if (ch == '*' && JSC$lexer peek char (stream) == '=')
    stream.readByte ();
    return JSC$tMULA;
else if (ch == '/' && JSC$lexer peek char (stream) == '=')
    stream.readByte ();
    return JSC$tDIVA;
else if (ch == '%' && JSC$lexer_peek_char (stream) == '=')
    stream.readByte ();
    return JSC$tMODA;
else if (ch == '+' && JSC$lexer peek char (stream) == '=')
```

```
stream.readByte ();
   return JSC$tADDA;
else if (ch == '-' && JSC$lexer peek char (stream) == '=')
    stream.readByte ();
   return JSC$tSUBA;
else if (ch == '&' && JSC$lexer_peek_char (stream) == '=')
    stream.readByte ();
    return JSC$tANDA;
else if (ch == '^' && JSC$lexer peek char (stream) == '=')
    stream.readByte ();
    return JSC$tXORA;
else if (ch == '|' && JSC$lexer_peek_char (stream) == '=')
    stream.readByte ();
    return JSC$tORA;
else if (ch == '<' && JSC$lexer_peek_char (stream) == '<')</pre>
    stream.readByte ();
    if (JSC$lexer_peek_char (stream) == '=')
        stream.readByte ();
        return JSC$tLSIA;
    else
      return JSC$tLSHIFT;
else if (ch == '>' && JSC$lexer peek char (stream) == '>')
    stream.readByte ();
    ch2 = JSC$lexer_peek_char (stream);
    if (ch2 == '=')
        stream.readByte ();
        return JSC$tRSIA;
    else if (ch2 == '>')
        stream.readByte ();
        if (JSC$lexer peek char (stream) == '=')
            stream.readByte ();
            return JSC$tRRSA;
        else
          return JSC$tRRSHIFT;
    else
      return JSC$tRSHIFT;
```

```
}
/* Identifiers and keywords. */
else if (JSC$lexer_is_identifier_letter (ch))
    /* An identifier. */
    //@@ var id = String.fromCharCode (ch);
    var id = "" + ch;
    while ((ch = stream.readByte ()) != -1
           && (JSC$lexer_is identifier_letter (ch)
               | JSC$lexer is decimal digit (ch)))
                     //@@ id.append (File.byteToString (ch));
    stream.ungetByte (ch);
    /* Keywords. */
    if (id == "break")
      return JSC$tBREAK;
    else if (id == "continue")
      return JSC$tCONTINUE;
    else if (id == "delete")
      return JSC$tDELETE;
    else if (id == "else")
      return JSC$tELSE;
    else if (id == "for")
      return JSC$tFOR;
    else if (id == "function")
      return JSC$tFUNCTION;
    else if (id == "if")
      return JSC$tIF;
    else if (id == "in")
      return JSC$tIN;
    else if (id == "new")
      return JSC$tNEW;
    else if (id == "return")
      return JSC$tRETURN;
    else if (id == "this")
      return JSC$tTHIS;
    else if (id == "typeof")
      return JSC$tTYPEOF;
    else if (id == "var")
      return JSC$tVAR;
    else if (id == "void")
      return JSC$tVOID;
    else if (id == "while")
      return JSC$tWHILE;
    else if (id == "with")
      return JSC$tWITH;
     * Future reserved keywords (some of these is already in use
     \star in this implementation).
    else if (id == "case")
      return JSC$tCASE;
    else if (id == "catch")
```

```
return JSC$tCATCH;
   else if (id == "class")
     return JSC$tCLASS;
   else if (id == "const")
     return JSC$tCONST;
   else if (id == "debugger")
     return JSC$tDEBUGGER;
   else if (id == "default")
     return JSC$tDEFAULT;
   else if (id == "do")
     return JSC$tDO;
   else if (id == "enum")
     return JSC$tENUM;
   else if (id == "export")
     return JSC$tEXPORT;
   else if (id == "extends")
     return JSC$tEXTENDS;
   else if (id == "finally")
     return JSC$tFINALLY;
   else if (id == "import")
     return JSC$tIMPORT;
   else if (id == "super")
     return JSC$tSUPER;
   else if (id == "switch")
     return JSC$tSWITCH;
   else if (id == "throw")
     return JSC$tTHROW;
   else if (id == "try")
     return JSC$tTRY;
   /* Null and boolean literals. */
   else if (id == "null")
     return JSC$tNULL;
   else if (id == "true")
     return JSC$tTRUE;
   else if (id == "false")
     return JSC$tFALSE;
   else
       /* It really is an identifier. */
       JSC$token value = id;
       return JSC$tIDENTIFIER;
  }
/* Character constants. */
else if (ch == '#' && JSC$lexer_peek_char (stream) == '\'')
    /* Skip the starting '\'' and read more. */
    stream.readByte ();
    ch = stream.readByte ();
    if (ch == '\\')
        JSC$token_value
          = JSC$lexer read backslash escape (stream, 0, "character");
```

```
if (stream.readByte () != '\'')
          error (JSC$filename + ":" + JSC$linenum.toString ()
                 + ": malformed character constant");
   else if (JSC$lexer_peek_char (stream) == '\'')
        stream.readByte ();
        JSC$token_value = ch;
   else
     error (JSC$filename + ":" + JSC$linenum.toString ()
             + ": malformed character constant");
    return JSC$tINTEGER;
/* Octal and hex numbers. */
else if (ch == '0'
         && JSC$lexer_peek_char (stream) != '.'
         && JSC$lexer_peek_char (stream) != 'e'
         && JSC$lexer_peek_char (stream) != 'E')
    JSC$token value = 0;
    ch = stream.readByte ();
    if (ch == 'x' | ch == 'X')
      {
        ch = stream.readByte ();
        while (JSC$lexer_is_hex_digit (ch))
            JSC$token value *= 16;
            JSC$token value += JSC$lexer hex to dec (ch);
            ch = stream.readByte ();
        stream.ungetByte (ch);
      }
    else
        while (JSC$lexer_is_octal_digit (ch))
            JSC$token_value *= 8;
            JSC$token_value += ch - '0';
            ch = stream.readByte ();
        stream.ungetByte (ch);
    return JSC$tINTEGER;
/* Decimal numbers. */
else if (JSC$lexer_is_decimal_digit (ch)
         | (ch == '.'
             && JSC$lexer_is_decimal_digit (
                                   JSC$lexer peek_char (stream))))
    var is_float = false;
    var buf = new String (File.byteToString (ch));
```

```
var accept_dot = true;
if (ch == '.')
 {
     * We started with '.' and we know that the next character
     * is a decimal digit (we peeked it).
     */
    is_float = true;
    ch = stream.readByte ();
    while (JSC$lexer_is_decimal_digit (ch))
                    //@@ buf.append (File.byteToString (ch));
        buf += ch;
        ch = stream.readByte ();
    accept dot = false;
  }
else
  {
    /* We did start with a decimal digit. */
    ch = stream.readByte ();
    while (JSC$lexer is decimal digit (ch))
        buf += ch;
                     //@@ buf.append (File.byteToString (ch));
        ch = stream.readByte ();
  }
if ((accept_dot && ch == '.')
    || ch == 'e' || ch == 'E')
    is_float = true;
    if (ch == '.')
      {
        buf += ch;
                      //@@ buf.append (File.byteToString (ch));
        ch = stream.readByte ();
        while (JSC$lexer_is_decimal_digit (ch))
                         //@@ buf.append (File.byteToString (ch));
            buf += ch;
            ch = stream.readByte ();
      }
    if (ch == 'e' || ch == 'E')
                      //@@ buf.append (File.byteToString (ch));
        buf += ch;
        ch = stream.readByte ();
        if (ch == '+' | ch == '-')
                          //@@ buf.append (File.byteToString (ch));
            buf += ch;
            ch = stream.readByte ();
         if (!JSC$lexer_is_decimal_digit (ch))
          error (JSC$filename + ":" + JSC$linenum.toString ()
```

```
+ ": malformed exponent part in a decimal literal");
                 while (JSC$lexer_is_decimal_digit (ch))
                     buf += ch; //@@ buf.append (File.byteToString (ch));
                     ch = stream.readByte ();
               }
           }
         /* Finally, we put the last character pack to the stream. */
         stream.ungetByte (ch);
         if (is_float)
             JSC$token_value = parseFloat (buf);
             return JSC$tFLOAT;
         JSC$token value = parseInt (buf);
         return JSC$tINTEGER;
     /* Just return the character as-is. */
     else
       return ch;
 /* EOF reached. */
 return JSC$tEOF;
* Help functions.
function JSC$lexer peek char (stream)
 var ch2 = stream.readByte ();
 stream.ungetByte (ch2);
 return ch2;
function JSC$lexer_is_identifier_letter (ch)
 return (('a' <= ch && ch <= 'z') || ('A' <= ch && ch <= 'Z')
          || ch == '$' || ch == '_');
}
function JSC$lexer_is_octal_digit (ch)
 return ('0' <= ch && ch <= '7');
```

```
function JSC$lexer_is_decimal_digit (ch)
{
 return '0' <= ch && ch <= '9';
function JSC$lexer_is_hex_digit (ch)
  return (('0' <= ch && ch <= '9')
          | | ('a' <= ch && ch <= 'f')
          ('A' <= ch && ch <= 'F'));
}
function JSC$lexer is white space (ch)
  //@@ return (ch == ' ' | | ch == '\t' | | ch == '\v' | | ch == '\r'
  return (ch == ' ' || ch == '\t' || ch == rjs_VTAB || ch == '\r'
          | ch == '\f' | ch == '\n');
function JSC$lexer_hex_to_dec (ch)
  return (('0' <= ch && ch <= '9')
          ? ch - '0'
          : (('a' <= ch && ch <= 'f')
             ? 10 + ch - 'a'
             : 10 + ch - 'A'));
}
function JSC$lexer read_backslash_escape (stream, possible_start, name)
  var ch = stream.readByte ();
  if (ch == 'n')
    ch = ' n';
  else if (ch == 't')
    ch = '\t';
  else if (ch == 'v')
    ch = rjs_VTAB;
                             //@@ ch = '\v';
  else if (ch == 'b')
    ch = ' b';
  else if (ch == 'r')
    ch = '\r';
  else if (ch == 'f')
    ch = ' \f';
  else if (ch == 'a')
    ch = ' a';
  else if (ch == '\\')
    ch = ' \setminus ';
  else if (ch == '?')
    ch = '?';
```

```
else if (ch == '\'')
 ch = '\'';
else if (ch == '"')
 ch = '"';
else if (ch == 'x')
    /* HexEscapeSequence. */
    var c1, c2;
    c1 = stream.readByte ();
    c2 = stream.readByte ();
    if (c1 == -1 | c2 == -1)
      JSC$lexer_eof_in_constant (possible_start, name);
    if (!JSC$lexer is_hex_digit (c1) | | !JSC$lexer_is_hex_digit (c2))
      error (JSC$filename + ":" + JSC$linenum.toString ()
             + ": \\x used with no following hex digits");
    ch = (JSC$lexer_hex_to_dec (c1) << 4) + JSC$lexer_hex_to_dec (c2);</pre>
else if (ch == 'u')
    /* UnicodeEscapeSequence. */
    var c1, c2, c3, c4;
    c1 = stream.readByte ();
    c2 = stream.readByte ();
    c3 = stream.readByte ();
    c4 = stream.readByte ();
    if (c1 == -1 | c2 == -1 | c3 == -1 | c4 == -1)
      JSC$lexer_eof_in_constant (possible_start, name);
    if (!JSC$lexer is hex_digit (c1) || !JSC$lexer_is_hex_digit (c2)
        || !JSC$lexer_is_hex_digit (c3) || !JSC$lexer_is_hex_digit (c4))
      error (JSC$filename + ":" + JSC$linenum.toString ()
              + ": \\u used with no following hex digits");
    ch = ((JSC\$lexer hex to dec (c1) << 12)
          + (JSC$lexer hex to dec (c2) << 8)
          + (JSC$lexer hex to dec (c3) << 4)
          + JSC$lexer hex to dec (c4));
else if (JSC$lexer is octal digit (ch))
    var result = ch - '0';
    var i = 1;
    if (ch == '0')
       /* Allow three octal digits after '0'. */
      i = 0;
    ch = stream.readByte ();
    while (i < 3 && JSC$lexer_is_octal_digit (ch))</pre>
        result *= 8;
```

```
result += ch - '0';
         ch = stream.readByte ();
         i++;
     stream.ungetByte (ch);
     ch = result;
 else
   {
      if (ch == -1)
       error (JSC$filename + ":" + JSC$linenum.toString ()
               + ": unterminated " + name);
     JSC$warning (JSC$filename + ":" + JSC$linenum.toString ()
                   + ": warning: unknown escape sequence `\\"
                   + File.byteToString (ch) + "'");
   }
 return ch;
function JSC$lexer_read_string (stream, name, ender)
 var str = new String ("");
 var done = false, ch;
 var possible_start_ln = JSC$linenum;
 var warned_line_terminator = false;
 while (!done)
      if (rjs_Error) return false;
                                           //@@ avoid infinite loop
      ch = stream.readByte ();
      if (ch == ' \n')
          if (JSC$warn_strict_ecma && !warned_line_terminator)
              JSC$warning (JSC$filename + ":" + JSC$linenum.toString ()
                            + ": warning: ECMAScript don't allow line terminators
in "
                           + name + " constants");
              warned line terminator = true;
          JSC$linenum++;
        }
      if (ch == -1)
        JSC$lexer_eof_in_constant (possible_start_ln, name);
      else if (ch == ender)
        done = true;
      else
          if (ch == '\\')
              if (JSC$lexer peek char (stream) == '\n')
```

```
* Backslash followed by a newline character. Ignore
                   * them both.
                 stream.readByte ();
                 JSC$linenum++;
                 continue;
              ch = JSC$lexer_read_backslash_escape (stream, possible_start_ln,
                                                    name);
            }
                        //@@ str.append (ch);
         str += ch;
 return str;
function JSC$lexer_read_regexp_constant (stream)
  /* Regexp literal. */
 var source = JSC$lexer_read_regexp_source (stream);
  /* Check the possible flags. */
  var flags = new String ("");
  while ((ch = JSC$lexer peek char (stream)) == 'g' | ch == 'i')
      stream.readByte ();
      flags += ch; //@@ flags.append (File.byteToString (ch));
  /* Try to compile it. */
  var msg = false;
  var result;
  //@@
  result = new RegExp (source, flags);
  /*** @@
  try
      result = new RegExp (source, flags);
  catch (msg)
      var start = msg.lastIndexOf (":");
      msg = (JSC$filename + ":" + JSC$token_linenum.toString ()
             + ": malformed regular expression constant:"
             + msg.substr (start + 1));
    }
  ***/
  if (msq)
    error (msg);
```

```
/* Success. */
 return result;
function JSC$lexer read regexp source (stream)
 var str = new String ("");
 var done = false, ch;
 var possible_start_ln = JSC$linenum;
 var warned_line_terminator = false;
 var name = "regular expression";
  while (!done)
   {
      if (rjs_Error) return false;
                                            //@@ avoid infinite loop
      ch = stream.readByte ();
      if (ch == ' \n')
          if (JSC$warn strict ecma && !warned_line_terminator)
              JSC$warning (JSC$filename + ":" + JSC$linenum.toString ()
                            + ": warning: ECMAScript don't allow line "
                            + "terminators in " + name + " constants");
              warned_line_terminator = true;
          JSC$linenum++;
        }
      if (ch == -1)
        JSC$lexer_eof_in_constant (possible_start_ln, name);
      else if (ch == '/')
        done = true;
      else
          if (ch == '\\')
              ch = stream.readByte ();
              if (ch == '\n')
                {
                   * Backslash followed by a newline character. Ignore
                   * them both.
                   */
                   JSC$linenum++;
                   continue;
              if (ch == -1)
                JSC$lexer_eof_in_constant (possible_start_ln, name);
              /* Handle the backslash escapes. */
              if (ch == 'f')
                 ch = ' f';
```

```
else if (ch == 'n')
               ch = ' \ n';
              else if (ch == 'r')
               ch = '\r';
              else if (ch == 't')
               ch = ' \t';
              else if (ch == 'v')
               ch = rjs_VTAB;
                                       //@@ Bug with '==' from original codes?
ch == '\v';
              else if (ch == 'c')
                  /* SourceCharacter. */
                  ch = stream.readByte ();
                  if (ch == -1)
                    JSC$lexer_eof in constant (possible_start_ln, name);
                  if (ch == '\n' && JSC$warn strict ecma)
                    JSC$warning (JSC$filename + ":" + JSC$linenum.toString ()
                                 + ": warning: ECMAScript don't allow line
termiantor after \\c in regular expression constants");
                   * Append the source-character escape start. The ch
                   * will be appended later.
                  str += "\\c";
                                   //@@ str.append ("\\c");
                }
              else if (ch == 'u' || ch == 'x' || ch == '0')
                  /* These can be handled with the read_backslash_escape(). */
                  stream.ungetByte (ch);
                  ch = JSC$lexer read backslash escape (stream);
                }
              else
                {
                   * Nothing special. Leave it to the result as-is.
                   * The regular expression backage will handle it.
                  stream.ungetByte (ch);
                  ch = '\\';
                }
                        //@@ str.append (File.byteToString (ch));
          str += ch;
  return str;
function JSC$lexer_eof_in_constant (possible_start, name)
  var msg = (JSC$filename + ":" + JSC$linenum.toString ()
             + ": unterminated " + name + " constant");
  if (possible start > 0)
```

```
/*
Local variables:
mode: c
End:
*/
```

```
/*
* Parser.
* Copyright (c) 1998 New Generation Software (NGS) Oy
* Author: Markku Rossi <mtr@ngs.fi>
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* modify it under the terms of the GNU Library General Public
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* License along with this library; if not, write to the Free
 * Software Foundation, Inc., 59 Temple Place - Suite 330, Boston,
 * MA 02111-1307, USA
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 ****************
 * $Source: /usr/local/cvsroot/ngs/js/jsc/parser.js,v $
 * $Id: parser.js,v 1.26 1998/10/26 15:25:21 mtr Exp $
 * Global functions.
function JSC$parser_reset ()
  JSC$function = null;
  JSC$global stmts = null;
  JSC$nested_function_declarations = null;
```

```
function JSC$parser parse (stream)
 JSC$linenum = 1;
 JSC$filename = stream.name;
 JSC$functions = new Array ();
 JSC$global stmts = new Array ();
 JSC$nested_function_declarations = new Array ();
 JSC$anonymous function count = 0;
 JSC$parser_peek_token_valid = false;
  JSC$num tokens = 0;
  JSC$num_arguments_identifiers = 0;
  JSC$num missing_semicolons = 0;
  if (JSC$verbose)
    JSC$message ("jsc: parsing");
  while (JSC$parser peek token (stream) != JSC$tEOF)
    if (!JSC$parser parse source element (stream))
      JSC$parser_syntax_error ();
                                        //@@ avoid infinite loop
      return false;
  if (JSC$verbose)
      var msg = ("jsc: input stream had " + (JSC$linenum - 1).toString ()
                 + " lines, " + JSC$num_tokens.toString () + " tokens");
      if (JSC$num_missing_semicolons > 0)
        msg += (", " + JSC$num_missing_semicolons.toString ()
                + " missing semicolons");
      JSC$message (msg);
}
 * General help functions.
function JSC$parser_syntax_error ()
  error (JSC$filename + ":" + JSC$linenum.toString () + ": syntax error");
/* All warnings are reported through this function. */
function JSC$warning (line)
    rjs warn(line);    //@@ System.stderr.writeln (line);
/* All messages are reported throught this function. */
function JSC$message (line)
```

```
{
                      //@@ System.stderr.writeln (line);
    rjs info(line);
function JSC$parser get token (stream)
 JSC$num tokens++;
 var token;
  if (JSC$parser_peek_token_valid)
      JSC$parser peek_token_valid = false;
      JSC$parser token value = JSC$parser_peek_token_value;
      JSC$parser token linenum = JSC$parser_peek_token_linenum;
      token = JSC$parser_peek_token_token;
    }
  else
      token = JSC$lexer (stream);
      JSC$parser_token_value = JSC$token_value;
      JSC$parser_token_linenum = JSC$token_linenum;
  if (token == JSC$tIDENTIFIER && JSC$parser_token_value == "arguments")
    JSC$num_arguments_identifiers++;
  return token;
function JSC$parser_peek_token (stream)
  if (JSC$parser peek_token_valid)
    return JSC$parser peek_token_token;
  else
      JSC$parser_peek_token_token = JSC$lexer (stream);
      JSC$parser_peek_token_value = JSC$token_value;
      JSC$parser_peek_token_linenum = JSC$token_linenum;
      JSC$parser_peek_token_valid = true;
      return JSC$parser_peek_token_token;
    }
}
function JSC$parser_get_semicolon_asci (stream)
  var token = JSC$parser_peek_token (stream);
  if (token == ';')
      rjs_Tokens.push(";");
                                //@@
       /* Everything ok. It was there. */
       return JSC$parser_get_token (stream);
     }
```

```
Let's see if we can insert it there. */
 /* No semicolon.
 if (token == '}'
      JSC$parser_token_linenum < JSC$parser_peek_token linenum</pre>
     token == JSC$tEOF)
     rjs_Tokens.push(";");
                              //@@
     /* Ok, do the automatic semicolon insertion. */
     if (JSC$warn_missing_semicolon)
       JSC$warning (JSC$filename + ":" + JSC$parser_token_linenum.toString ()
                    + ": warning: missing semicolon");
     JSC$num missing semicolons++;
     return ';';
 /* Sorry, no can do. */
 JSC$parser_syntax_error ();
function JSC$parser_expr_is_left_hand_side (expr)
 return (expr.etype == JSC$EXPR_CALL
          expr.etype == JSC$EXPR_OBJECT_PROPERTY
            expr.etype == JSC$EXPR OBJECT ARRAY
           expr.etype == JSC$EXPR_NEW
           expr.etype == JSC$EXPR_THIS
          | expr.etype == JSC$EXPR_IDENTIFIER
           expr.etype == JSC$EXPR FLOAT
          expr.etype == JSC$EXPR INTEGER
          || expr.etype == JSC$EXPR_STRING
          expr.etype == JSC$EXPR_REGEXP
          | expr.etype == JSC$EXPR_ARRAY_INITIALIZER
          | expr.etype == JSC$EXPR_NULL
          | expr.etype == JSC$EXPR_TRUE
          | expr.etype == JSC$EXPR_FALSE);
}
function JSC$parser_parse_source_element (stream)
  rjs_Tokens.reset();
                         //@@
  if (JSC$parser parse function declaration (stream))
    rjs_Stmts.push( rjs_Tokens.str() );  //@@ save one statement
    return true;
  rjs_Tokens.reset();
                         //@@
  var stmt = JSC$parser_parse_stmt (stream);
  if (!stmt)
    return false;
```

1

```
if (stmt.stype == JSC$STMT VARIABLE)
    * This is a variable declaration at the global level. These
    * are actually global variables.
   stmt.global_level = true;
                                        //@@
 rjs_xDomain();
                                        //@@
 rjs_xLocation();
 rjs_xCookie();
                                        //@@
 rjs_Stmts.push( rjs Tokens.str() );
                                       //@@ save one statement
 JSC$global stmts.push (stmt);
 return true;
function JSC$parser_parse_function declaration (stream)
 var id, args, block;
  if (JSC$parser_peek_token (stream) != JSC$tFUNCTION)
   return false;
  rjs_Tokens.push("function "); //@@
  /* Record how many `arguments' identifiers have been seen so far. */
 var num_arguments_identifiers = JSC$num_arguments identifiers;
  JSC$parser get token (stream);
  if (JSC$parser_get_token (stream) != JSC$tIDENTIFIER)
   JSC$parser_syntax_error ();
  id = JSC$parser_token_value;
  var ln = JSC$parser token linenum;
  var id_given = id;
  rjs Tokens.push(id given);
  if (JSC$nested_function declarations.length > 0)
      /* This is a nested function declaration. */
      id = ".F:" + (JSC$anonymous_function count++).toString ();
  JSC$nested_function_declarations.push (id);
  if (JSC$parser_get_token (stream) != '(')
    JSC$parser_syntax_error ();
  rjs_Tokens.push("("); //@@
  /* Formal parameter list opt. */
  args = new Array ();
  while (JSC$parser_peek_token (stream) != ')')
      if (rjs Error) return false;
                                      //@@ avoid infinite loop
```

```
if (JSC$parser get token (stream) != JSC$tIDENTIFIER)
       JSC$parser syntax error ();
     args.push (JSC$parser token value);
     rjs Tokens.push(JSC$parser token value);
                                                  //@@
     var token = JSC$parser_peek token (stream);
     if (token == ',')
       {
         rjs_Tokens.push(",");
         JSC$parser_get_token (stream);
         if (JSC$parser_peek_token (stream) != JSC$tIDENTIFIER)
           JSC$parser_syntax_error ();
     else if (token != ')')
       JSC$parser_syntax_error ();
 if (JSC$parser get token (stream) != ')')
   JSC$parser_syntax_error ();
 rjs_Tokens.push(") ");
                            //@@
 JSC$parser_peek_token (stream);
 var lbrace_ln = JSC$parser_peek_token_linenum;
 block = JSC$parser_parse_block (stream);
 if (typeof block == "boolean")
   JSC$parser_syntax_error ();
 /* Did the function use the `arguments' identifier? */
 var use_arguments = false;
 if (JSC$num_arguments_identifiers > num_arguments_identifiers)
     use_arguments = true;
     if (JSC$warn_deprecated)
        JSC$warning (JSC$filename + ":" + ln.toString ()
                     + ": warning: the `arguments' property of Function "
                     + "instance is deprecated");
   }
 JSC$functions.push (new JSC$function_declaration (ln, lbrace_ln, id,
                                                     id given, args,
                                                    block, use arguments));
 JSC$nested_function_declarations.pop ();
 return true;
function JSC$parser_parse_block (stream)
 var block;
```

```
if (JSC$parser_peek_token (stream) != '{')
   return false;
 //@@ original NGS bug ?? JSC$parser_get_token (stream) != '{';
 JSC$parser_get_token (stream);
 rjs Tokens.push("{"); //@@
 var ln = JSC$parser_peek_token_linenum;
 /* Do we have a statement list? */
 if (JSC$parser peek token (stream) != '}')
    /* Yes we have. */
   block = JSC$parser_parse_stmt_list (stream);
 else
    /* Do we don't */
   block = new Array ();
 if (JSC$parser_get_token (stream) != '}')
    JSC$parser_syntax_error ();
  rjs Tokens.push("}"); //@@
 block.linenum = ln;
 return block;
function JSC$parser_parse_stmt_list (stream)
  var list, done, item;
  list = new Array ();
  done = false;
  while (!done)
    {
                                           //@@ avoid infinite loop
      if (rjs_Error) return false;
      item = JSC$parser_parse_stmt (stream);
      if (typeof item == "boolean")
          /* Can't parse more statements. We'r done. */
          done = true;
      else
        list.push (item);
  return list;
function JSC$parser_parse_stmt (stream)
  var item, token;
```

```
if (typeof (item = JSC$parser parse block (stream)) != "boolean")
 return new JSC$stmt block (item.linenum, item);
else if (JSC$parser_parse_function_declaration (stream))
    //@@
    /* XXX The function declaration as statement might be incomplete. */
    if (JSC$nested_function_declarations.length == 0)
      /* Function declaration at top-level statements. */
      return new JSC$stmt_empty (JSC$parser_token_linenum);
    /* Function declaration inside another function. */
    var container id = JSC$nested function_declarations.pop ();
    JSC$nested function declarations.push (container id);
    var f = JSC$functions[JSC$functions.length - 1];
    var function id = f.name;
    var given id = f.name given;
    return new JSC$stmt_function_declaration (JSC$parser_token_linenum,
                                               container id, function id,
                                               given_id);
else if (typeof (item = JSC$parser_parse_variable_stmt (stream))
         != "boolean")
  return item;
else if (typeof (item = JSC$parser_parse_if_stmt (stream))
         != "boolean")
  return item;
else if (typeof (item = JSC$parser parse iteration stmt (stream))
         != "boolean")
  return item;
else if (typeof (item = JSC$parser_parse_expr (stream))
         != "boolean")
    if (item.etype == JSC$EXPR IDENTIFIER)
        /* Possible `Labeled Statement'. */
        token = JSC$parser peek token (stream);
        if (token == ':' && item.linenum == JSC$parser_peek_token_linenum)
            /* Yes it is. */
            JSC$parser_get_token (stream);
            rjs Tokens.push(": ");
                                           //@@
            var stmt = JSC$parser parse stmt (stream);
            if (!stmt)
              JSC$parser_syntax_error;
            return new JSC$stmt_labeled_stmt (item.linenum, item.value,
                                               stmt);
         /* FALLTHROUGH */
```

```
JSC$parser get semicolon asci (stream);
   return new JSC$stmt expr (item);
else
    token = JSC$parser_peek_token (stream);
    if (token == ';')
        rjs Tokens.push(";");
        JSC$parser get token (stream);
        return new JSC$stmt_empty (JSC$parser_token_linenum);
    else if (token == JSC$tCONTINUE)
        rjs_Tokens.push("continue ");
                                         //@@
        JSC$parser_get_token (stream);
        /* Check the possible label. */
        var label = null;
        token = JSC$parser peek token (stream);
        if (token == JSC$tIDENTIFIER
            && JSC$parser_token_linenum == JSC$parser_peek_token_linenum)
            JSC$parser_get_token (stream);
            label = JSC$parser_token_value;
            rjs Tokens.push(label);
                                       //@@
        item = new JSC$stmt continue (JSC$parser token_linenum, label);
        JSC$parser get semicolon asci (stream);
        return item;
    else if (token == JSC$tBREAK)
        JSC$parser get token (stream);
        rjs Tokens.push("break ");
        /* Check the possible label. */
        var label = null;
        token = JSC$parser peek token (stream);
        if (token == JSC$tIDENTIFIER
            && JSC$parser_token_linenum == JSC$parser_peek_token_linenum)
            JSC$parser_get_token (stream);
            label = JSC$parser_token_value;
            rjs_Tokens.push(label);
                                       //@@
```

3

```
item = new JSC$stmt break (JSC$parser token linenum, label);
    JSC$parser get semicolon asci (stream);
    return item;
else if (token == JSC$tRETURN)
    JSC$parser get token (stream);
    var linenum = JSC$parser token linenum;
    rjs_Tokens.push("return ");
                                   //@@
    if (JSC$parser peek token (stream) == ';')
        /* Consume the semicolon. */
        JSC$parser_get_token (stream);
        item = null;
        rjs Tokens.push(";");
                                 //@@
    else
        if (JSC$parser_peek_token_linenum > linenum)
             * A line terminator between tRETURN and the next
             * token that is not a semicolon. ASCI here.
             */
            if (JSC$warn_missing_semicolon)
              JSC$warning (JSC$filename + ":" + linenum.toString ()
                           + ": warning: missing semicolon");
            JSC$num_missing_semicolons++;
            item = null;
          }
        else
            item = JSC$parser_parse_expr (stream);
            if (typeof item == "boolean")
              JSC$parser_syntax_error ();
            JSC$parser_get_semicolon_asci (stream);
      }
    return new JSC$stmt return (linenum, item);
else if (token == JSC$tSWITCH)
    JSC$parser get token (stream);
    return JSC$parser_parse_switch (stream);
else if (token == JSC$tWITH)
    rjs Tokens.push("with ");
                                  //@@
```

```
JSC$parser_get_token (stream);
   var linenum = JSC$parser token linenum;
    if (JSC$parser get token (stream) != '(')
     JSC$parser_syntax_error ();
    rjs Tokens.push("(");
                             //@@
   var expr = JSC$parser_parse_expr (stream);
    if (typeof expr == "boolean")
     JSC$parser syntax error ();
    if (JSC$parser get token (stream) != ')')
      JSC$parser_syntax_error ();
    rjs Tokens.push(") ");
                              //@@
    var stmt = JSC$parser parse stmt (stream);
    if (typeof stmt == "boolean")
     JSC$parser_syntax_error ();
    return new JSC$stmt_with (linenum, expr, stmt);
  }
else if (token == JSC$tTRY)
    JSC$parser_get_token (stream);
    return JSC$parser_parse_try (stream);
else if (token == JSC$tTHROW) //@@
    JSC$parser get token (stream);
    var linenum = JSC$parser token linenum;
    /*
     * Get the next token's linenum. We need it for strict_ecma
     * warning.
     */
    JSC$parser_peek_token (stream);
    var peek_linenum = JSC$parser_peek_token_linenum;
    /* The expression to throw. */
    var expr = JSC$parser_parse_expr (stream);
    if (typeof expr == "boolean")
      JSC$parser_syntax_error ();
    if (JSC$warn_strict_ecma && peek_linenum > linenum)
      JSC$warning (JSC$filename + ":" + JSC$linenum.toString ()
                   + ": warning: ECMAScript don't allow line terminators"
                   + " between `throw' and expression");
    JSC$parser_get_semicolon_asci (stream);
    return new JSC$stmt_throw (linenum, expr);
  }
else
  /* Can't parse more. We'r done. */
  return false;
```

```
}
}
function JSC$parser_parse_switch (stream)
 var linenum = JSC$parser_token linenum;
  if (JSC$parser_get_token (stream) != '(')
    JSC$parser syntax error ();
  var expr = JSC$parser_parse_expr (stream);
  if (!expr)
    JSC$parser_syntax_error ();
  if (JSC$parser_get_token (stream) != ')')
    JSC$parser_syntax_error ();
  if (JSC$parser_get_token (stream) != '{')
    JSC$parser_syntax_error ();
  /* Parse case clauses. */
  var clauses = new Array ();
  while (true)
      if (rjs Error) return false;
                                            //@@ avoid infinite loop
      var token = JSC$parser_get_token (stream);
      if (token == '}')
       break;
      else if (token == JSC$tCASE | token == JSC$tDEFAULT)
          var stmts = new Array ();
          stmts.expr = null;
          if (token == JSC$tCASE)
              stmts.expr = JSC$parser_parse_expr (stream);
              if (!stmts.expr)
                JSC$parser_syntax_error ();
          if (JSC$parser_get_token (stream) != ':')
            JSC$parser_syntax_error ();
          stmts.linenum = JSC$parser_token_linenum;
          /* Read the statement list. */
          while (true)
            {
              if (rjs Error) return false;
                                                    //@@ avoid infinite loop
              token = JSC$parser_peek_token (stream);
              if (token == '}' || token == JSC$tCASE || token == JSC$tDEFAULT)
                /* Done with this branch. */
                break;
```

```
var stmt = JSC$parser_parse_stmt (stream);
             if (!stmt)
               JSC$parser syntax error ();
             stmts.push (stmt);
           }
         stmts.last linenum = JSC$parser token linenum;
         /* One clause parsed. */
         clauses.push (stmts);
     else
       JSC$parser_syntax_error ();
 return new JSC$stmt_switch (linenum, JSC$parser_token_linenum, expr,
                              clauses);
function JSC$parser parse try (stream)
 var linenum = JSC$parser token linenum;
 var block = JSC$parser_parse_stmt (stream);
 if (!block)
   JSC$parser_syntax_error ();
 var try_block_last_linenum = JSC$parser_token_linenum;
  /* Now we must see `catch' or `finally'. */
 var token = JSC$parser_peek_token (stream);
 if (token != JSC$tCATCH && token != JSC$tFINALLY)
    JSC$parser_syntax_error ();
 var catch list = false;
  if (token == JSC$tCATCH)
      /* Parse catch list. */
      catch_list = new Array ();
      catch_list.linenum = JSC$parser_peek_token_linenum;
      while (token == JSC$tCATCH)
          if (rjs_Error) return false;
                                                //@@ avoid infinite loop
          JSC$parser_get_token (stream);
          var c = new Object ();
          c.linenum = JSC$parser_token_linenum;
          if (JSC$parser_get_token (stream) != '(')
            JSC$parser_syntax_error ();
          if (JSC$parser_get_token (stream) != JSC$tIDENTIFIER)
            JSC$parser_syntax_error ();
```

```
c.id = JSC$parser token value;
         c.guard = false;
         if (JSC$parser_peek_token (stream) == JSC$tIF)
             JSC$parser_get_token (stream);
             c.guard = JSC$parser_parse_expr (stream);
             if (!c.guard)
               JSC$parser_syntax_error ();
           }
         if (JSC$parser_get_token (stream) != ')')
           JSC$parser_syntax_error ();
         c.stmt = JSC$parser parse stmt (stream);
         if (!c.stmt)
           JSC$parser syntax error ();
         catch list.push (c);
         token = JSC$parser_peek_token (stream);
     catch_list.last_linenum = JSC$parser_token_linenum;
 var fin = false;
 if (token == JSC$tFINALLY)
      /* Parse the finally. */
     JSC$parser_get_token (stream);
     fin = JSC$parser_parse_stmt (stream);
     if (!fin)
        JSC$parser syntax_error ();
 return new JSC$stmt_try (linenum, try_block_last_linenum,
                           JSC$parser_token_linenum, block, catch_list,
                           fin);
}
function JSC$parser_parse_variable_stmt (stream)
 var list, id, expr, token;
  if (JSC$parser_peek_token (stream) != JSC$tVAR)
   return false;
  JSC$parser_get_token (stream);
  var ln = JSC$parser_token_linenum;
  rjs_Tokens.push("var "); //@@
  list = new Array ();
```

```
while (true)
     if (rjs Error) return false;
                                            //@@ avoid infinite loop
     token = JSC$parser peek_token (stream);
     if (token == JSC$tIDENTIFIER)
         JSC$parser_get_token ();
         id = JSC$parser_token_value;
         rjs_Tokens.push(id); //@@
         if (JSC$parser peek token (stream) == '=')
           {
             rjs Tokens.push("="); //@@
             JSC$parser_get_token (stream);
              expr = JSC$parser_parse_assignment_expr (stream);
              if (typeof expr == "boolean")
                JSC$parser syntax error ();
         else
            expr = null;
          list.push (new JSC$var_declaration (id, expr));
          // @@ rjs_debug("JSC$parser_parse_variable_stmt: var " + id + " = " +
expr.value);
          /* Check if we have more input. */
          if (JSC$parser_peek_token (stream) == ',')
              /* Yes we have. */
              JSC$parser get token (stream);
              rjs_Tokens.push(","); //@@
              /* The next token must be tIDENTIFIER. */
              if (JSC$parser_peek_token (stream) != JSC$tIDENTIFIER)
                JSC$parser_syntax_error ();
            }
          else
              /* No, we don't. */
              JSC$parser_get_semicolon_asci (stream);
              break;
        }
      else
          /* We'r done. */
          JSC$parser_get_semicolon_asci (stream);
          break;
  /* There must be at least one variable declaration. */
```

```
if (list.length == 0)
     JSC$parser syntax error ();
 return new JSC$stmt_variable (ln, list);
function JSC$parser_parse_if_stmt (stream)
 var expr, stmt, stmt2;
  if (JSC$parser_peek_token (stream) != JSC$tIF)
    return false;
 rjs Tokens.push(" if ");
 JSC$parser_get_token (stream);
 var ln = JSC$parser_token_linenum;
  if (JSC$parser_get_token (stream) != '(')
    JSC$parser syntax error ();
 rjs_Tokens.push("(");
                          //@@
  expr = JSC$parser_parse_expr (stream);
  if (typeof expr == "boolean")
    JSC$parser_syntax_error ();
  if (JSC$parser_get_token (stream) != ')')
    JSC$parser_syntax_error ();
  rjs Tokens.push(") ");
                            //@@
  stmt = JSC$parser_parse_stmt (stream);
  if (typeof stmt == "boolean")
    JSC$parser_syntax_error ();
  if (JSC$parser_peek_token (stream) == JSC$tELSE)
      rjs_Tokens.push(" else ");
      JSC$parser_get_token (stream);
      stmt2 = JSC$parser_parse_stmt (stream);
      if (typeof stmt2 == "boolean")
        JSC$parser_syntax_error ();
    }
  else
    stmt2 = null;
  return new JSC$stmt_if (ln, expr, stmt, stmt2);
function JSC$parser parse iteration stmt (stream)
  var token, expr1, expr2, expr3, stmt;
```

```
token = JSC$parser_peek token (stream);
if (token == JSC$tDO)
    rjs_Tokens.push(" do ");
                                //@@
    /* do Statement while (Expression); */
    JSC$parser get token (stream);
    var ln = JSC$parser_token_linenum;
    stmt = JSC$parser_parse_stmt (stream);
    if (typeof stmt == "boolean")
      JSC$parser_syntax_error ();
    if (JSC$parser_get_token (stream) != JSC$tWHILE)
      JSC$parser_syntax_error ();
    rjs Tokens.push(" while ");
    if (JSC$parser_get_token (stream) != '(')
      JSC$parser_syntax_error ();
    rjs Tokens.push("(");
                             //@@
    expr1 = JSC$parser_parse_expr (stream);
    if (typeof expr1 == "boolean")
      JSC$parser_syntax_error ();
    if (JSC$parser_get_token (stream) != ')')
      JSC$parser_syntax_error ();
    rjs Tokens.push(")");
    JSC$parser get semicolon asci (stream);
    return new JSC$stmt_do_while (ln, expr1, stmt);
else if (token == JSC$tWHILE)
    rjs Tokens.push(" while ");
    /* while (Expression) Statement */
    JSC$parser_get_token (stream);
    var ln = JSC$parser_token_linenum;
    if (JSC$parser_get_token (stream) != '(')
      JSC$parser_syntax_error ();
    rjs_Tokens.push(" ( ");
    expr1 = JSC$parser parse expr (stream);
    if (typeof expr1 == "boolean")
      JSC$parser_syntax_error ();
    if (JSC$parser_get_token (stream) != ')')
      JSC$parser_syntax_error ();
    rjs Tokens.push(" ) ");
```

```
stmt = JSC$parser_parse_stmt (stream);
   if (typeof stmt == "boolean")
     JSC$parser syntax error ();
   return new JSC$stmt while (ln, expr1, stmt);
else if (token == JSC$tFOR)
   rjs Tokens.push(" for ");
   JSC$parser get token (stream);
   var ln = JSC$parser_token_linenum;
   if (JSC$parser_get_token (stream) != '(')
      JSC$parser_syntax_error ();
   rjs Tokens.push("("); //@@
   /* Init */
   var vars = null;
    token = JSC$parser_peek_token (stream);
    if (token == JSC$tVAR)
        JSC$parser_get_token (stream);
                                   //@@
        rjs_Tokens.push("var ");
        vars = new Array ();
        while (true)
            if (rjs Error) return false;
                                                 //@@ avoid infinite loop
            /* The identifier. */
            token = JSC$parser_peek_token (stream);
            if (token != JSC$tIDENTIFIER)
              break;
            JSC$parser_get_token (stream);
            var id = JSC$parser_token_value;
            rjs Tokens.push(id);
                                   //@@
            /* Possible initializer. */
            var expr = null;
            if (JSC$parser peek token (stream) == '=')
                JSC$parser_get_token (stream);
                rjs_Tokens.push("=");
                                         //@@
                expr = JSC$parser_parse_assignment_expr (stream);
                if (!expr)
                  JSC$parser_syntax_error ();
```

```
}
       vars.push (new JSC$var declaration (id, expr));
        /* Check if we have more input. */
        if (JSC$parser_peek_token (stream) == ',')
            /* Yes we have. */
            JSC$parser_get_token (stream);
                                     //@@
            rjs Tokens.push(",");
            /* The next token must be tIDENTIFIER. */
            if (JSC$parser peek token (stream) != JSC$tIDENTIFIER)
              JSC$parser syntax error ();
        else
          /* No more input. */
          break;
      }
    /* Must have at least one variable declaration. */
    if (vars.length == 0)
      JSC$parser_syntax_error ();
else if (token != ';')
    expr1 = JSC$parser_parse_expr (stream);
    if (typeof expr1 == "boolean")
      JSC$parser_syntax_error ();
else
  expr1 = null;
token = JSC$parser_get_token (stream);
var for_in = false;
if (token == ';')
    rjs Tokens.push(";"); //@@
    /* Normal for-statement. */
    /* Check */
    if (JSC$parser_peek_token (stream) != ';')
        expr2 = JSC$parser_parse_expr (stream);
        if (typeof expr2 == "boolean")
          JSC$parser_syntax_error ();
      }
    else
      expr2 = null;
    if (JSC$parser_get_token (stream) != ';')
      JSC$parser_syntax_error ();
```

```
rjs_Tokens.push(";"); //@@
       /* Increment */
       if (JSC$parser_peek_token (stream) != ')')
           expr3 = JSC$parser_parse_expr (stream);
           if (typeof expr3 == "boolean")
             JSC$parser_syntax_error ();
       else
         expr3 = null;
   else if (token == JSC$tIN)
       /* The `for (VAR in EXPR)'-statement. */
       rjs_Tokens.push(" in "); //@@
       for in = true;
       if (expr1)
            /* The first expression must be an identifier. */
           if (expr1.etype != JSC$EXPR_IDENTIFIER)
             JSC$parser_syntax_error ();
         }
       else
            /* We must have only one variable declaration. */
           if (vars.length != 1)
              JSC$parser_syntax_error ();
        /* The second expressions. */
        expr2 = JSC$parser parse expr (stream);
        if (typeof expr2 == "boolean")
          JSC$parser syntax error ();
     }
    else
     JSC$parser_syntax_error ();
    if (JSC$parser_get_token (stream) != ')')
     JSC$parser_syntax_error ();
    rjs Tokens.push(") "); //@@
    /* Stmt. */
    stmt = JSC$parser_parse_stmt (stream);
    if (typeof stmt == "boolean")
      JSC$parser syntax error ();
    if (for in)
      return new JSC$stmt for in (ln, vars, expr1, expr2, stmt);
    return new JSC$stmt_for (ln, vars, expr1, expr2, expr3, stmt);
return false;
```

```
}
function JSC$parser_parse_expr (stream)
 var expr, expr2;
  if (typeof (expr = JSC$parser_parse_assignment_expr (stream))
     == "boolean")
   return false;
  /* Check for the comma expression. */
  while (JSC$parser peek token (stream) == ',')
     if (rjs Error) return false;
                                           //@@ avoid infinite loop
     rjs Tokens.push(",");
                                            //@@
     rjs xDomain();
                                            //@@
     rjs xLocation();
                                            //@@
     rjs xCookie();
                                            //@@
     JSC$parser_get_token (stream);
     var ln = JSC$parser_token_linenum;
      if (typeof (expr2 = JSC$parser_parse_assignment_expr (stream))
         == "boolean")
        JSC$parser_syntax_error ();
      expr = new JSC$expr_comma (ln, expr, expr2);
  return expr;
function JSC$parser_parse_assignment_expr (stream)
  rjs_debug("JSC$parser_parse_assignment_expr");
                                                    //@@
  var expr, expr2, token;
  if (typeof (expr = JSC$parser_parse_conditional_expr (stream))
      == "boolean")
    return false;
  if (JSC$parser_expr_is_left_hand_side (expr))
      rjs AssignmentState = "lhs"; //@@
      token = JSC$parser_peek_token (stream);
      if (token == '=' | token == JSC$tMULA
          | token == JSC$tDIVA | token == JSC$tMODA
          | token == JSC$tADDA | token == JSC$tSUBA
          | token == JSC$tLSIA | token == JSC$tRSIA
          | token == JSC$tRRSA | token == JSC$tANDA
          | token == JSC$tXORA | token == JSC$tORA)
          //@@ rule >>>>>>>>>>>>>
```

```
var str = "";
         if (rjs isEndOfLHS("location") || rjs isEndOfLHS("location.href"))
           str = rjs_xUrlBegin( rjs_t2s(token) + "rmi_xlateURL(" );
           rjs_XUrl_nesting.push(0);
                                                        // for tracking '('
         else if (rjs_isEndOfLHS(".action"))
           str = rjs_xActionBegin( rjs_t2s(token) + "rmi_xlateURL(" );
           rjs_XAction_nesting.push(0);
                                                       // for tracking '('
         else if (rjs_isEndOfLHS(".innerHTML"))
           str = rjs_xInnerHtmlBegin( rjs_t2s(token) + "rmi_xlate(" );
           rjs XInnerHtml_nesting.push(0);
                                                       // for tracking '('
         else if (rjs_isEndOfLHS("document.cookie"))
           // @@ rule: document.cookie = cookieStr
           str = rjs_xCookieBegin( "rmi_setCookie(\"\", " );
                                                        // for tracking '('
           rjs XCookie nesting.push(0);
         else
           str = rjs_t2s(token);
         rjs_Tokens.push(str);
         rjs_AssignmentState = "rhs";
         rjs popDomain();
         rjs popLocation();
         rjs popCookie();
         //@@ <<<<<<<<
         JSC$parser get token (stream);
         var ln = JSC$parser token linenum;
         expr2 = JSC$parser_parse_assignment_expr (stream);
         if (typeof expr2 == "boolean")
           JSC$parser_syntax_error ();
         expr = new JSC$expr assignment (ln, token, expr, expr2);
   }
 if (JSC$optimize constant folding && expr.constant_folding)
   return expr.constant folding ();
  // @@rule In translation state and no more unmatched '('
 if (rjs XUrl on && rjs_retTop(rjs_XUrl_nesting) == 0 )
        rjs_Tokens.push( rjs_xUrlEnd( ")" ) );
                                                    // no need to track '(' any
        rjs_XUrl_nesting.pop();
more
  }
```

```
// @@rule In translation state and no more unmatched '('
  if (rjs_XCookie_on && rjs_retTop(rjs_XCookie_nesting) == 0 )
        rjs Tokens.push( rjs xCookieEnd( ")" ) );
                                                     // no need to track '(' any
        rjs XCookie nesting.pop();
more
  }
  // @@rule In translation state and no more unmatched '('
  if (rjs XAction_on && rjs_retTop(rjs_XAction_nesting) == 0 )
        rjs Tokens.push( rjs_xActionEnd( ")" ) );
                                                     // no need to track '(' any
        rjs_XAction_nesting.pop();
more
  }
  // @@rule In translation state and no more unmatched '('
  if (rjs_XInnerHtml_on && rjs_retTop(rjs_XInnerHtml_nesting) == 0 )
        rjs Tokens.push( rjs_xInnerHtmlEnd( ")" ) );
                                                       // no need to track '('
        rjs XInnerHtml_nesting.pop();
any more
  return expr;
function JSC$parser parse conditional_expr (stream)
  var expr, expr2, expr3, token;
  if (typeof (expr = JSC$parser_parse_logical_or_expr (stream))
      == "boolean")
    return false;
  token = JSC$parser peek token (stream);
  if (token == '?')
      rjs_Tokens.push("?");
                                  //@@
      JSC$parser_get_token (stream);
      var ln = JSC$parser_token_linenum;
      expr2 = JSC$parser_parse_assignment_expr (stream);
      if (typeof expr2 == "boolean")
         JSC$parser_syntax_error ();
      if (JSC$parser_get_token (stream) != ':')
         JSC$parser_syntax_error ();
       rjs Tokens.push(":");
                                 //@@
       expr3 = JSC$parser_parse_assignment_expr (stream);
       if (typeof expr3 == "boolean")
         JSC$parser_syntax_error ();
```

```
expr = new JSC$expr quest colon (ln, expr, expr2, expr3);
 return expr;
function JSC$parser parse logical or_expr (stream)
 var expr, expr2;
 if (typeof (expr = JSC$parser_parse_logical_and_expr (stream))
     == "boolean")
   return false;
 while (JSC$parser peek token (stream) == JSC$tOR)
      if (rjs Error) return false;
                                           //@@ avoid infinite loop
     rjs Tokens.push("||");
                                 //@@
      JSC$parser get token (stream);
      var ln = JSC$parser_token_linenum;
      expr2 = JSC$parser_parse_logical_and_expr (stream);
      if (typeof expr2 == "boolean")
       JSC$parser_syntax_error ();
      expr = new JSC$expr_logical_or (ln, expr, expr2);
  return expr;
function JSC$parser parse logical and expr (stream)
  var expr, expr2;
  if (typeof (expr = JSC$parser_parse_bitwise_or_expr (stream))
      == "boolean")
    return false;
  while (JSC$parser peek token (stream) == JSC$tAND)
      if (rjs_Error) return false;
                                           //@@ avoid infinite loop
      rjs Tokens.push("&&");
                                  //@@
      JSC$parser_get_token (stream);
      var ln = JSC$parser_token_linenum;
      expr2 = JSC$parser_parse_bitwise_or_expr (stream);
      if (typeof expr2 == "boolean")
        JSC$parser_syntax_error ();
```

```
expr = new JSC$expr_logical_and (ln, expr, expr2);
 return expr;
function JSC$parser parse bitwise or expr (stream)
 var expr, expr2;
 if (typeof (expr = JSC$parser_parse_bitwise_xor_expr (stream))
     == "boolean")
    return false;
 while (JSC$parser_peek_token (stream) == '|')
      if (rjs Error) return false;
                                           //@@ avoid infinite loop
                                 //@@
     rjs_Tokens.push("|");
     JSC$parser_get_token (stream);
     var ln = JSC$parser token linenum;
      expr2 = JSC$parser_parse_bitwise_xor_expr (stream);
      if (typeof expr2 == "boolean")
        JSC$parser_syntax_error ();
      expr = new JSC$expr_bitwise_or (ln, expr, expr2);
  return expr;
function JSC$parser parse bitwise xor expr (stream)
  var expr, expr2;
  if (typeof (expr = JSC$parser parse bitwise and expr (stream))
      == "boolean")
    return false;
  while (JSC$parser_peek_token (stream) == '^')
    {
      if (rjs Error) return false;
                                             //@@ avoid infinite loop
      rjs Tokens.push("^");
                                 //@@
      JSC$parser get token (stream);
      var ln = JSC$parser token linenum;
      expr2 = JSC$parser parse_bitwise and expr (stream);
      if (typeof expr2 == "boolean")
        JSC$parser_syntax_error ();
      expr = new JSC$expr_bitwise_xor (ln, expr, expr2);
```

```
return expr;
function JSC$parser parse bitwise and expr (stream)
 var expr, expr2;
  if (typeof (expr = JSC$parser_parse_equality_expr (stream))
     == "boolean")
    return false;
  while (JSC$parser_peek_token (stream) == '&')
      if (rjs_Error) return false;
                                        //@@ avoid infinite loop
                                        //@@
     rjs Tokens.push("&");
      JSC$parser_get_token (stream);
     var ln = JSC$parser_token_linenum;
      expr2 = JSC$parser parse equality expr (stream);
      if (typeof expr2 == "boolean")
        JSC$parser_syntax_error ();
      expr = new JSC$expr_bitwise_and (ln, expr, expr2);
    }
  return expr;
function JSC$parser parse equality expr (stream)
  var expr, expr2, token;
  if (typeof (expr = JSC$parser parse relational expr (stream))
      == "boolean")
    return false;
  token = JSC$parser_peek_token (stream);
  while (token == JSC$tEQUAL | token == JSC$tNEQUAL
         | token == JSC$tSEQUAL | token == JSC$tSNEQUAL)
      if (rjs Error) return false;
                                           //@@ avoid infinite loop
      rjs_Tokens.push(rjs_t2s(token));
                                            //@@
      JSC$parser get token (stream);
      var ln = JSC$parser token linenum;
      expr2 = JSC$parser_parse_relational_expr (stream);
      if (typeof expr2 == "boolean")
        JSC$parser_syntax_error ();
      expr = new JSC$expr equality (ln, token, expr, expr2);
      token = JSC$parser_peek_token (stream);
```

```
return expr;
function JSC$parser parse relational expr (stream)
  var expr, expr2, token;
  if (typeof (expr = JSC$parser parse shift expr (stream))
     == "boolean")
    return false;
  token = JSC$parser_peek_token (stream);
  while (token == '<' | token == '>' | token == JSC$tLE
         | token == JSC$tGE)
                                           //@@ avoid infinite loop
      if (rjs_Error) return false;
      rjs Tokens.push(rjs_t2s(token));
                                           //@@
      JSC$parser get token (stream);
      var ln = JSC$parser token linenum;
      expr2 = JSC$parser_parse_shift_expr (stream);
      if (typeof expr2 == "boolean")
        JSC$parser_syntax_error ();
      expr = new JSC$expr_relational (ln, token, expr, expr2);
      token = JSC$parser_peek_token (stream);
  return expr;
function JSC$parser parse shift expr (stream)
  var expr, expr2, token;
  if (typeof (expr = JSC$parser parse additive expr (stream))
      == "boolean")
    return false;
  token = JSC$parser peek token (stream);
  while (token == JSC$tLSHIFT || token == JSC$tRSHIFT || token == JSC$tRRSHIFT)
      if (rjs Error) return false;
                                           //@@ avoid infinite loop
      rjs_Tokens.push(rjs_t2s(token));
                                            //@@
      JSC$parser get token (stream);
      var ln = JSC$parser token linenum;
      expr2 = JSC$parser_parse_additive_expr (stream);
      if (typeof expr2 == "boolean")
        JSC$parser_syntax_error ();
```

```
expr = new JSC$expr_shift (ln, token, expr, expr2);
     token = JSC$parser_peek_token (stream);
 return expr;
function JSC$parser_parse_additive_expr (stream)
 var expr, expr2, token;
  if (typeof (expr = JSC$parser_parse_multiplicative_expr (stream))
      == "boolean")
    return false;
  token = JSC$parser peek token (stream);
  while (token == '+' | token == '-')
      if (rjs Error) return false;
                                           //@@ avoid infinite loop
      rjs_Tokens.push(token);
                                            //@@
      JSC$parser get token (stream);
      var ln = JSC$parser_token_linenum;
      expr2 = JSC$parser_parse_multiplicative_expr (stream);
      if (typeof expr2 == "boolean")
        JSC$parser_syntax_error ();
      expr = new JSC$expr additive (ln, token, expr, expr2);
      token = JSC$parser peek token (stream);
  return expr;
function JSC$parser_parse_multiplicative_expr (stream)
  var expr, expr2, token;
  if (typeof (expr = JSC$parser_parse_unary_expr (stream)) == "boolean")
    return false;
  token = JSC$parser_peek_token (stream);
  while (token == '*' | token == '/' | token == '%')
      if (rjs Error) return false;
                                            //@@ avoid infinite loop
                                            //@@
      rjs_Tokens.push(token);
      JSC$parser_get_token (stream);
      var ln = JSC$parser_token_linenum;
      expr2 = JSC$parser_parse_unary_expr (stream);
      if (typeof expr2 == "boolean")
        JSC$parser_syntax_error ();
```

```
expr = new JSC$expr_multiplicative (ln, token, expr, expr2);
      token = JSC$parser_peek_token (stream);
 return expr;
function JSC$parser_parse_unary_expr (stream)
 var expr, token;
 token = JSC$parser peek_token (stream);
 if (token == JSC$tDELETE
       token == JSC$tVOID
        token == JSC$tTYPEOF
       token == JSC$tPLUSPLUS
       token == JSC$tMINUSMINUS
       | token == '+'
       | token == '-'
      || token == '~'
      || token == '!')
      rjs_Tokens.push(rjs_t2s(token));
                                         //@@
      JSC$parser_get_token (stream);
      var ln = JSC$parser_token_linenum;
      expr = JSC$parser_parse_unary_expr (stream);
      if (typeof expr == "boolean")
        JSC$parser_syntax_error ();
      return new JSC$expr_unary (ln, token, expr);
  return JSC$parser_parse_postfix_expr (stream);
function JSC$parser parse postfix expr (stream)
  var expr, token;
  if (typeof (expr = JSC$parser_parse_left_hand_side_expr (stream))
      == "boolean")
    return false;
  token = JSC$parser_peek_token (stream);
  if (token == JSC$tPLUSPLUS || token == JSC$tMINUSMINUS)
      if (JSC$parser peek token linenum > JSC$parser token_linenum)
          if (JSC$warn missing semicolon)
            JSC$warning (JSC$filename + ":"
                          + JSC$parser token linenum.toString ()
                          + ": warning: automatic semicolon insertion cuts the
expression before ++ or --");
```

```
}
     else
       {
                                              //@@
         rjs Tokens.push(rjs_t2s(token));
         JSC$parser_get_token (stream);
         var ln = JSC$parser_token_linenum;
         return new JSC$expr_postfix (ln, token, expr);
   }
 return expr;
}
function JSC$parser_parse_left_hand_side_expr (stream)
 var expr, args, token, expr2;
  if (typeof (expr = JSC$parser_parse_member_expr (stream))
     == "boolean")
    return false;
  /* Parse the possible first pair of arguments. */
  if (JSC$parser_peek_token (stream) == '(')
      var ln = JSC$parser_peek_token_linenum;
      args = JSC$parser_parse_arguments (stream);
      if (typeof args == "boolean")
        JSC$parser_syntax_error ();
      expr = new JSC$expr_call (ln, expr, args);
    }
  else
    return expr;
  /* Parse to possibly following arguments and selectors. */
  while ((token = JSC$parser_peek_token (stream)) == '('
         || token == '[' | token == '.')
                                             //@@ avoid infinite loop
      if (rjs_Error) return false;
      var ln = JSC$parser peek_token_linenum;
      if (token == '(')
          args = JSC$parser_parse_arguments (stream);
          expr = new JSC$expr_call (ln, expr, args);
      else if (token == '[')
          rjs Tokens.push("" + token); //@@
          JSC$parser_get_token (stream);
```

```
expr2 = JSC$parser_parse_expr (stream);
         if (typeof expr2 == "boolean")
           JSC$parser syntax_error ();
         if (JSC$parser_get_token (stream) != ']')
           JSC$parser syntax_error ();
         rjs_Tokens.push("]"); //@@
         expr = new JSC$expr object array (ln, expr, expr2);
       }
     else
       {
         rjs_Tokens.push("" + token);
                                                              //@@
                                          // token == '.'
         JSC$parser get token (stream);
         if (JSC$parser_get_token (stream) != JSC$tIDENTIFIER)
           JSC$parser_syntax_error ();
         rjs Tokens.push("" + JSC$parser_token_value); //@@
         expr = new JSC$expr_object_property (ln, expr,
                                               JSC$parser token value);
   }
 return expr;
function JSC$parser_parse_member_expr (stream)
 var expr, args, token, expr2;
  if (typeof (expr = JSC$parser_parse_primary_expr (stream))
      == "boolean")
      token = JSC$parser_peek_token (stream);
      if (token == JSC$tNEW)
          rjs_Tokens.push("new "); //@@
          JSC$parser_get_token (stream);
          var ln = JSC$parser_token_linenum;
          expr = JSC$parser parse_member_expr (stream);
          if (typeof expr == "boolean")
            JSC$parser syntax error ();
          if (JSC$parser_peek_token (stream) == '(')
              args = JSC$parser_parse_arguments (stream);
              if (typeof args == "boolean")
                JSC$parser_syntax_error ();
          else
```

```
return new JSC$expr_new (ln, expr, null);
        expr = new JSC$expr_new (ln, expr, args);
     }
   else
     return false;
/* Ok, now we have valid starter. */
token = JSC$parser_peek_token (stream);
while (token == '[' | token == '.')
    if (rjs_Error) return false;
                                          //@@ avoid infinite loop
    JSC$parser_get_token (stream);
    var ln = JSC$parser_token_linenum;
    if (token == '[')
                                       //@@
        rjs_Tokens.push("[");
                                       //@@ see [
        rjs_incTopForNesting();
        rjs_BracketState = "in";
                                       //@@
                                       //@@ rule
        rjs saveFrames();
        expr2 = JSC$parser parse expr (stream);
        if (typeof expr2 == "boolean")
          JSC$parser_syntax_error ();
        if (JSC$parser_get_token (stream) != ']')
          JSC$parser_syntax_error ();
        rjs_Tokens.push("]");
                                       //@@
        rjs xFrames();
                                       //@@ rule
        rjs_BracketState = "out";
                                       //@@
        rjs decTopForNesting();
                                       //@@ see ]
        expr = new JSC$expr_object_array (ln, expr, expr2);
    else
      {
        rjs_Tokens.push(".");
                                 // token == '.'
        if (JSC$parser_get_token (stream) != JSC$tIDENTIFIER)
          JSC$parser_syntax_error ();
        rjs_Tokens.push(JSC$parser_token_value);
                                                      //@@
        rjs_xLayers(JSC$parser_token_value);
                                                      //@@ rule
        rjs_saveDomain();
                                                      //@@ rule
                                                      //@@ rule
        // rjs_saveLocation();
        expr = new JSC$expr_object_property (ln, expr,
                                              JSC$parser token value);
      }
    token = JSC$parser_peek_token (stream);
    rjs_saveLocation();
                                                //@@ rule
```

```
//@@ rule
     rjs saveCookie();
   }
 rjs saveStandaloneLocation();    //@@ rule
 return expr;
}
function JSC$parser_parse_primary_expr (stream)
 rjs_debug("JSC$parser_parse_primary_exp");
                                                //@@
 var token, val;
  token = JSC$parser peek token (stream);
  var ln = JSC$parser_peek_token_linenum;
  if (token == JSC$tTHIS)
    rjs_Tokens.push("this"); //@@
    val = new JSC$expr this (ln);
  else if (token == JSC$tIDENTIFIER)
    val = new JSC$expr_identifier (ln, JSC$parser_peek_token_value);
    rjs_Tokens.push(JSC$parser_peek_token_value); //@@
    rjs_debug("JSC$tIDENTIFIER: " + JSC$parser_peek_token_value + ", " +
rjs AssignmentState );
                          //@@
    if (JSC$parser_peek_token_value == "document")
                                                         //@@ rule
        rjs_LayerState = "doc";
    if (rjs_BracketState != "in")
                                      //@@ If not in []
        rjs_saveIndexFor("id");
                                      //@@ save current identifier index
  else if (token == JSC$tFLOAT)
                                      //@@
    rjs_Tokens.push(JSC$parser_peek_token_value);
    val = new JSC$expr_float (ln, JSC$parser_peek_token_value);
  else if (token == JSC$tINTEGER)
                                     //@@
    rjs_Tokens.push(JSC$parser_peek_token_value);
    val = new JSC$expr_integer (ln, JSC$parser_peek_token_value);
  else if (token == JSC$tSTRING)
    rjs Tokens.push("\"" + JSC$parser_peek_token_value + "\""); //@@
    val = new JSC$expr_string (ln, JSC$parser_peek_token_value);
  else if (token == '/')
                             //@@
```

```
* Kludge alert! The regular expression constants (/.../) and
      * div operands are impossible to distinguish, based only on the
      * lexical analysis. Therefore, we need some syntactical
      * knowledge when the regular expression constants are possible
      * at all. This is the place where they can appear. In all
      * other places, the character \'\' is interpreted as a div
      * operator.
      */
     JSC$parser_get_token (stream);
     // return new JSC$expr_regexp (ln, JSC$lexer_read_regexp_constant
(stream));
     var regexp = JSC$lexer read_regexp_constant (stream);
     rjs_Tokens.push(regexp);
     return new JSC$expr regexp (ln, regexp);
     // <<<<<<<<
 else if (token == JSC$tNULL)
                                   //@@
   rjs Tokens.push("null");
   val = new JSC$expr_null (ln);
 else if (token == JSC$tTRUE)
   rjs_Tokens.push("true");
                                   //@@
   val = new JSC$expr_true (ln);
 else if (token == JSC$tFALSE)
                                   //@@
   rjs Tokens.push("false");
   val = new JSC$expr false (ln);
 else if (token == '[')
      /* Array initializer. */
      /* TODO: SharpVarDefinition_{opt} */
      rjs Tokens.push('[');
      JSC$parser_get_token (stream);
     var items = new Array ();
     var pos = 0;
      while ((token = JSC$parser_peek_token (stream)) != ']')
                                               //@@ avoid infinite loop
          if (rjs Error) return false;
          if (token == ',')
                                               //@@
              rjs_Tokens.push(',');
              JSC$parser_get_token (stream);
              items[++pos] = false;
              continue;
```

```
var expr = JSC$parser parse assignment_expr (stream);
         if (!expr)
           JSC$parser syntax_error ();
         items[pos] = expr;
         /* Got one expression. It must be followed by ',' or ']'. */
         token = JSC$parser_peek_token (stream);
         if (token != ',' && token != ']')
           JSC$parser_syntax_error ();
       }
     if (token == ']') rjs Tokens.push("]");
                                                    //@@
     val = new JSC$expr_array_initializer (ln, items);
 else if (token == '{')
     /* Object literal. */
     /* TODO: SharpVarDefinition_{opt} */
                                                    //@@
     rjs Tokens.push('{');
     JSC$parser_get_token (stream);
     var items = new Array ();
     while ((token = JSC$parser peek token (stream)) != '}')
                                              //@@ avoid infinite loop
         if (rjs Error) return false;
         var pair = new Object ();
         token = JSC$parser get_token (stream);
         pair.linenum = JSC$linenum;
         pair.id_type = token;
         pair.id = JSC$parser_token_value;
         if (token != JSC$tIDENTIFIER && token != JSC$tSTRING
              && token != JSC$tINTEGER)
            JSC$parser_syntax_error ();
          if (token == JSC$tSTRING) rjs_Tokens.push("\"" + pair.id + "\"");
//@@
          else if (token == JSC$tIDENTIFIER) rjs_Tokens.push(pair.id);
//@@
          if (JSC$parser_get_token (stream) != ':')
            JSC$parser_syntax_error ();
          rjs Tokens.push(':'); //@@
          pair.expr = JSC$parser_parse_assignment_expr (stream);
          if (!pair.expr)
            JSC$parser_syntax_error ();
```

```
items.push (pair);
         * Got one property, initializer pair. It must be followed
         * by ',' or '}'.
         token = JSC$parser_peek_token (stream);
         if (token == ',')
            rjs_Tokens.push(',');
                                      //@@
             /* Ok, we have more items. */
             JSC$parser_get_token (stream);
             token = JSC$parser_peek_token (stream);
             if (token != JSC$tIDENTIFIER && token != JSC$tSTRING
                 && token != JSC$tINTEGER)
               JSC$parser_syntax_error ();
         else if (token != '}' && token)
           JSC$parser_syntax_error ();
                                                    //@@
     if (token == '}') rjs_Tokens.push("}");
     val = new JSC$expr_object_initializer (ln, items);
 else if (token == '(')
     rjs_Tokens.push("(");
                                    //@@
     rjs incTopForNesting();
                                    //@@ see (
     JSC$parser_get_token (stream);
     val = JSC$parser_parse_expr (stream);
     if (typeof val == "boolean"
         || JSC$parser_peek_token (stream) != ')')
       JSC$parser_syntax_error ();
     rjs_Tokens.push(")");
                                    //@@
     rjs_decTopForNesting();
                                    //@@ see )
 else
   return false;
 JSC$parser_get_token (stream);
 //@@ rjs_debug("JSC$parser_parse_primary_expr: " + val['value'] );
 return val;
}
function JSC$parser_parse_arguments (stream)
 var args, item;
```

```
if (JSC$parser_peek_token (stream) != '(')
 return false;
args = new Array ();
                          //@@
rjs_Tokens.push("(");
                          //@@
rjs saveOpen();
                          //@@
rjs saveWrite();
                          //@@
rjs saveReplace();
                          //@@ see (
rjs incTopForNesting();
JSC$parser get token (stream);
while (JSC$parser_peek_token (stream) != ')')
                                          //@@ avoid infinite loop
    if (rjs Error) return false;
    item = JSC$parser_parse_assignment_expr (stream);
    if (typeof item == "boolean")
      JSC$parser_syntax_error ();
    args.push (item);
    var token = JSC$parser_peek_token (stream);
    if (token == ',')
     JSC$parser_get_token (stream);
    else if (token != ')')
     JSC$parser_syntax_error ();
    if (token == ')')
                                   //@@ rule
        rjs_xOpen();
        rjs_xWrite();
                                   //@@ rule
        rjs_xReplace();
                                   //@@ rule
                                 //@@ see )
        rjs_decTopForNesting();
    }
    rjs_Tokens.push("" + token); //@@
if (token != ')')
  rjs_decTopForNesting();
                               // will insert )
                                                     //@@
  rjs_Tokens.push(")");
                               // take care of ()
JSC$parser_get_token (stream);
return args;
```

/\*
Local variables:
mode: c
End:
\*/

```
* Grammar components.
* Copyright (c) 1998 New Generation Software (NGS) Oy
* Author: Markku Rossi <mtr@nqs.fi>
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 *****************
/* @@
 * Remove this.asm = *;
 * Remove function JSC$*_asm () {...}
 */
 * $Source: /usr/local/cvsroot/ngs/js/jsc/gram.js,v $
 * $Id: gram.js,v 1.22 1998/10/26 15:25:21 mtr Exp $
/* General helpers. */
function JSC$gram_reset ()
```

```
JSC$label_count = 1;
 JSC$cont_break = new JSC$ContBreak ();
function JSC$alloc_label (num_labels)
 JSC$label_count += num_labels;
 return JSC$label count - num_labels;
function JSC$format_label (num)
  return ".L" + num.toString ();
function JSC$count locals from stmt_list (list)
  var i;
  /* First, count how many variables we need at the toplevel. */
  var lcount = 0;
  for (i = 0; i < list.length; i++)
    lcount += list[i].count_locals (false);
  /* Second, count the maximum amount needed by the nested blocks. */
  var rmax = 0;
  for (i = 0; i < list.length; i++)
      var rc = list[i].count_locals (true);
      if (rc > rmax)
        rmax = rc;
  return lcount + rmax;
}
 * The handling of the `continue' and `break' labels for looping
 * constructs. The variable `JSC$cont_break' holds an instance of
 * JSC$ContBreak class. The instance contains a valid chain of
 * looping constructs and the currently active with and try testing
 * levels. The actual `continue', `break', and `return' statements
 * investigate the chain and generate appropriate `with_pop' and
 * `try pop' operands.
 * If the instance variable `inswitch' is true, the continue statement
 * is inside a switch statement. In this case, the continue statement
  * must pop one item from the stack. That item is the value of the
  * case expression.
 function JSC$ContBreakFrame (loop_break, loop_continue, inswitch, label, next)
```

```
this.loop_break = loop_break;
 this.loop continue = loop continue;
 this.inswitch = inswitch;
 this.label = label;
 this.next = next;
 this.with nesting = 0;
 this.try_nesting = 0;
function JSC$ContBreak ()
  this.top = new JSC$ContBreakFrame (null, null, false, null);
new JSC$ContBreak ();
function JSC$ContBreak$push (loop_break, loop_continue, inswitch, label)
  this.top = new JSC$ContBreakFrame (loop_break, loop_continue, inswitch,
                                     label, this.top);
JSC$ContBreak.prototype.push = JSC$ContBreak$push;
function JSC$ContBreak$pop ()
  if (this.top == null)
    error ("jsc: internal error: continue-break stack underflow");
  this.top = this.top.next;
JSC$ContBreak.prototype.pop = JSC$ContBreak$pop;
 * Count the currently active `try' nesting that should be removed on
 * `return' statement.
function JSC$ContBreak$try_return_nesting ()
  var f;
  var count = 0;
  for (f = this.top; f; f = f.next)
    count += f.try_nesting;
  return count;
JSC$ContBreak.prototype.try return nesting = JSC$ContBreak$try_return_nesting;
 * Count currently active `with' nesting that should be removed on
 * `continue' or `break' statement.
function JSC$ContBreak$count with_nesting (label)
  var f;
```

```
var count = 0;
 for (f = this.top; f; f = f.next)
     count += f.with nesting;
     if (label)
          if (f.label == label)
           break;
     else
       if (f.loop_continue)
         break;
   }
 return count;
.
JSC$ContBreak.prototype.count_with_nesting = JSC$ContBreak$count_with_nesting;
 * Count the currently active `try' nesting that should be removed on
 * `continue' or `break' statement.
function JSC$ContBreak$count_try_nesting (label)
 var f;
 var count = 0;
  for (f = this.top; f; f = f.next)
      count += f.try_nesting;
      if (label)
          if (f.label == label)
            break;
      else
        if (f.loop_continue)
          break;
  return count;
JSC$ContBreak.prototype.count_try_nesting = JSC$ContBreak$count_try_nesting;
function JSC$ContBreak$count_switch_nesting (label)
  var f;
  var count = 0;
  for (f = this.top; f; f = f.next)
      if (f.inswitch)
        count++;
      if (label)
          if (f.label == label)
            break;
```

```
else
        if (f.loop_continue)
         break;
 return count;
JSC$ContBreak.prototype.count_switch_nesting
 = JSC$ContBreak$count_switch_nesting;
function JSC$ContBreak$get_continue (label)
 var f;
  for (f = this.top; f; f = f.next)
    if (label)
        if (f.label == label)
          return f.loop_continue;
    else
      if (f.loop_continue)
        return f.loop continue;
  return null;
JSC$ContBreak.prototype.get_continue = JSC$ContBreak$get_continue;
function JSC$ContBreak$get_break (label)
  var f;
  for (f = this.top; f; f = f.next)
    if (label)
        if (f.label == label)
          return f.loop_break;
    else
      if (f.loop_break)
        return f.loop_break;
  return null;
JSC$ContBreak.prototype.get_break = JSC$ContBreak$get_break;
function JSC$ContBreak$is_unique_label (label)
  var f;
  for (f = this.top; f; f = f.next)
    if (f.label == label)
      return false;
  return true;
JSC$ContBreak.prototype.is_unique_label = JSC$ContBreak$is_unique_label;
```

```
JSC$cont_break = null;
/* Function declaration. */
function JSC$function_declaration (ln, lbrace_ln, name, name_given, args,
                                   block, use_arguments_prop)
  this.linenum = ln;
  this.lbrace_linenum = lbrace_ln;
  this.name = name;
  this.name_given = name_given;
  this.args = args;
  this.block = block;
  this.use_arguments_prop = use_arguments_prop;
}
function JSC$zero_function ()
  return 0;
 * Statements.
/* Block. */
function JSC$stmt block (ln, list)
  rjs_debug("JSC$stmt_block:");
  this.stype = JSC$STMT BLOCK;
  this.linenum = ln;
  this.stmts = list;
  this.count_locals = JSC$stmt_block_count_locals;
 function JSC$stmt_block_count_locals (recursive)
  if (!recursive)
    return 0;
   return JSC$count locals_from_stmt_list (this.stmts);
 /* Function declaration. */
 function JSC$stmt_function_declaration (ln, container_id, function_id,
                                          given id)
   rjs_debug("JSC$stmt_function_declaration:");
   this.stype = JSC$STMT_FUNCTION_DECLARATION;
   this.linenum = ln;
   this.container_id = container_id;
```

```
this.function_id = function_id;
 this.given_id = given_id;
 this.count_locals = JSC$zero_function;
/* Empty */
function JSC$stmt_empty (ln)
  this.stype = JSC$STMT_EMPTY;
  this.linenum = ln;
  this.count_locals = JSC$zero_function;
/* Continue. */
function JSC$stmt_continue (ln, label)
  rjs debug("JSC$stmt_continue:");
  this.stype = JSC$STMT_CONTINUE;
  this.linenum = ln;
  this.label = label;
  this.count_locals = JSC$zero_function;
/* Break. */
function JSC$stmt_break (ln, label)
  rjs_debug(" JSC$stmt_break:");
  this.stype = JSC$STMT_BREAK;
  this.linenum = ln;
  this.label = label;
  this.count_locals = JSC$zero_function;
/* Return. */
function JSC$stmt_return (ln, expr)
  rjs debug("JSC$stmt_return:");
  this.stype = JSC$STMT_RETURN;
  this.linenum = ln;
  this.expr = expr;
   this.count locals = JSC$zero_function;
 /* Switch. */
 function JSC$stmt_switch (ln, last_ln, expr, clauses)
   rjs_debug("JSC$stmt_switch:");
   this.stype = JSC$STMT_SWITCH;
```

```
this.linenum = ln;
 this.last_linenum = last_ln;
 this.expr = expr;
 this.clauses = clauses;
 this.count_locals = JSC$stmt_switch_count_locals;
function JSC$stmt_switch_count_locals (recursive)
 var locals = 0;
 var i, j;
  if (recursive)
      /* For the recursive cases, we need the maximum of our clause stmts. */
      for (i = 0; i < this.clauses.length; i++)</pre>
          var c = this.clauses[i];
          for (j = 0; j < c.length; j++)
              var l = c[j].count_locals (true);
              if (1 > locals)
                locals = 1;
        }
    }
  else
    {
       * The case clauses are not blocks. Therefore, we need the amount,
       * needed by the clauses at the top-level.
      for (i = 0; i < this.clauses.length; i++)</pre>
          var c = this.clauses[i];
          for (j = 0; j < c.length; j++)
            locals += c[j].count_locals (false);
    }
  return locals;
/* With. */
function JSC$stmt_with (ln, expr, stmt)
  rjs_debug("JSC$stmt_with:");
  this.stype = JSC$STMT_WITH;
  this.linenum = ln;
   this.expr = expr;
  this.stmt = stmt;
   this.count locals = JSC$stmt_with_count_locals;
```

```
function JSC$stmt_with_count_locals (recursive)
  if (!recursive)
      if (this.stmt.stype == JSC$STMT_VARIABLE)
        return this.stmt.list.length;
     return 0;
    }
  else
    return this.stmt.count_locals (true);
/* Try. */
function JSC$stmt_try (ln, try_block_last_ln, try_last_ln, block, catch_list,
                        fin)
  rjs_debug("JSC$stmt_try:");
  this.stype = JSC$STMT_TRY;
  this.linenum = ln;
  this.try_block_last_linenum = try_block_last_ln;
  this.try_last_linenum = try_last_ln;
  this.block = block;
  this.catch_list = catch_list;
  this.fin = fin;
  this.count_locals = JSC$stmt_try_count_locals;
function JSC$stmt try count_locals (recursive)
  var count = 0;
  var c;
  if (recursive)
      c = this.block.count_locals (true);
      if (c > count)
        count = c;
       if (this.catch_list)
           var i;
           for (i = 0; i < this.catch_list.length; i++)</pre>
               c = this.catch_list[i].stmt.count_locals (true);
               if (c > count)
                 count = c;
       if (this.fin)
           c = this.fin.count_locals (true);
           if (c > count)
```

```
count = c;
   }
 else
     if (this.block.stype == JSC$STMT VARIABLE)
       count += this.block.list.length;
     if (this.catch list)
          /* One for the call variable. */
         count++;
         var i;
         for (i = 0; i < this.catch_list.length; i++)</pre>
            if (this.catch_list[i].stmt.stype == JSC$STMT_VARIABLE)
              count += this.catch_list[i].stmt.list.length;
        }
     if (this.fin)
        if (this.fin.stype == JSC$STMT_VARIABLE)
          count += this.fin.list.length;
   }
 return count;
/* Throw. */
function JSC$stmt throw (ln, expr)
  rjs debug("JSC$stmt_throw:");
  this.stype = JSC$STMT_THROW;
  this.linenum = ln;
  this.expr = expr;
  this.count_locals = JSC$zero_function;
/* Labeled statement. */
function JSC$stmt_labeled_stmt (ln, id, stmt)
  rjs_debug("JSC$stmt_labeled_stmt:");
  this.stype = JSC$STMT_LABELED_STMT;
  this.linenum = ln;
  this.id = id;
  this.stmt = stmt;
  this.count locals = JSC$stmt_labeled_stmt_count_locals;
function JSC$stmt_labeled_stmt_count_locals (recursive)
  return this.stmt.count_locals (recursive);
```

```
/* Expression. */
function JSC$stmt_expr (expr)
 rjs debug("JSC$stmt_expr:");
 this.stype = JSC$STMT_EXPR;
 this.linenum = expr.linenum;
  this.expr = expr;
  this.count_locals = JSC$zero_function;
/* If. */
function JSC$stmt_if (ln, expr, stmt1, stmt2)
  rjs_debug("JSC$stmt_if:");
  this.stype = JSC$STMT_IF;
  this.linenum = ln;
  this.expr = expr;
  this.stmt1 = stmt1;
  this.stmt2 = stmt2;
  this.count_locals = JSC$stmt_if_count_locals;
function JSC$stmt_if_count_locals (recursive)
  var lcount;
  if (!recursive)
      lcount = 0;
      if (this.stmt1.stype == JSC$STMT_VARIABLE)
        lcount += this.stmt1.list.length;
      if (this.stmt2 != null && this.stmt2.stype == JSC$STMT_VARIABLE)
        lcount += this.stmt2.list.length;
    }
  else
       lcount = this.stmt1.count_locals (true);
       if (this.stmt2)
           var c = this.stmt2.count_locals (true);
           if (c > lcount)
             lcount = c;
     }
   return lcount;
 /* Do...While. */
```

```
function JSC$stmt_do_while (ln, expr, stmt)
 rjs_debug("JSC$stmt_do_while:");
 this.stype = JSC$STMT_DO_WHILE;
 this.linenum = ln;
 this.expr = expr;
 this.stmt = stmt;
 this.count_locals = JSC$stmt_do_while_count_locals;
function JSC$stmt_do_while_count_locals (recursive)
  if (!recursive)
    {
      if (this.stmt.stype == JSC$STMT_VARIABLE)
        return this.stmt.list.length;
      return 0;
    }
  else
    return this.stmt.count_locals (true);
/* While. */
function JSC$stmt_while (ln, expr, stmt)
  rjs_debug("JSC$stmt_while:");
  this.stype = JSC$STMT_WHILE;
  this.linenum = ln;
  this.expr = expr;
  this.stmt = stmt;
  this.count_locals = JSC$stmt_while_count_locals;
function JSC$stmt_while_count_locals (recursive)
  if (!recursive)
    {
      if (this.stmt.stype == JSC$STMT_VARIABLE)
        return this.stmt.list.length;
      return 0;
    }
  else
    return this.stmt.count locals (true);
/* For. */
 function JSC$stmt_for (ln, vars, e1, e2, e3, stmt)
   rjs_debug("JSC$stmt_for:");
```

```
this.stype = JSC$STMT_FOR;
 this.linenum = ln;
 this.vars = vars;
 this.expr1 = e1;
 this.expr2 = e2;
 this.expr3 = e3;
 this.stmt = stmt;
 this.count_locals = JSC$stmt_for_count_locals;
function JSC$stmt_for_count_locals (recursive)
 var count = 0;
  if (recursive)
      if (this.vars)
        count += this.vars.length;
     count += this.stmt.count_locals (true);
  else
      if (this.stmt.stype == JSC$STMT_VARIABLE)
        count += this.stmt.list.length;
  return count;
/* For...in. */
function JSC$stmt_for_in (ln, vars, e1, e2, stmt)
  rjs debug("JSC$stmt_for_in:");
  this.stype = JSC$STMT_FOR_IN;
  this.linenum = ln;
  this.vars = vars;
  this.expr1 = e1;
  this.expr2 = e2;
  this.stmt = stmt;
  this.count_locals = JSC$stmt_for_in_count_locals;
function JSC$stmt_for_in_count_locals (recursive)
  var count = 0;
   if (recursive)
       if (this.vars)
         count++;
       count += this.stmt.count_locals (true);
```

```
}
 else
   {
      if (this.stmt.stype == JSC$STMT_VARIABLE)
       count += this.stmt.list.length;
 return count;
/* Variable. */
function JSC$stmt_variable (ln, list)
  this.stype = JSC$STMT_VARIABLE;
  this.linenum = ln;
  this.global_level = false;
  this.list = list;
  this.count_locals = JSC$stmt_variable_count_locals;
function JSC$stmt_variable_count_locals (recursive)
  if (!recursive)
      if (this.global_level)
        /* We define these as global variables. */
        return 0;
      return this.list.length;
  return 0;
function JSC$var_declaration (id, expr)
  rjs_debug("JSC$var_declaration - " + id);
  this.id = id;
  this.expr = expr;
 * Expressions.
/* This. */
function JSC$expr this (ln)
  rjs debug("JSC$expr this:");
  this.etype = JSC$EXPR_THIS;
```

```
this.linenum = ln;
/* Identifier. */
function JSC$expr_identifier (ln, value)
  rjs debug("JSC$expr_identifier:" + value);
  this.etype = JSC$EXPR_IDENTIFIER;
  this.linenum = ln;
  this.value = value;
/* Float. */
function JSC$expr_float (ln, value)
  rjs_debug("JSC$expr_float:");
  this.etype = JSC$EXPR_FLOAT;
  this.lang_type = JSC$JS_FLOAT;
  this.linenum = ln;
  this.value = value;
/* Integer. */
function JSC$expr_integer (ln, value)
  rjs_debug("JSC$expr_integer:");
  this.etype = JSC$EXPR_INTEGER;
  this.lang_type = JSC$JS_INTEGER;
  this.linenum = ln;
   this.value = value;
 /* String. */
 function JSC$expr_string (ln, value)
   rjs_debug("JSC$expr_string:" + value);
   this.etype = JSC$EXPR_STRING;
   this.lang_type = JSC$JS_STRING;
   this.linenum = ln;
   this.value = value;
 /* Regexp. */
 function JSC$expr_regexp (ln, value)
   rjs_debug("JSC$expr_regexp:");
```

```
this.etype = JSC$EXPR_REGEXP;
 this.lang type = JSC$JS_BUILTIN;
 this.linenum = ln;
 this.value = value;
/* Array initializer. */
function JSC$expr_array_initializer (ln, items)
 rjs_debug("JSC$expr_array_initializer:");
  this.etype = JSC$EXPR_ARRAY_INITIALIZER;
  this.lang_type = JSC$JS_ARRAY;
  this.linenum = ln;
  this.items = items;
/* Object initializer. */
function JSC$expr_object_initializer (ln, items)
  rjs debug("JSC$expr_object_initializer:");
  this.etype = JSC$EXPR_OBJECT_INITIALIZER;
  this.lang_type = JSC$JS_OBJECT;
  this.linenum = ln;
  this.items = items;
/* Null. */
function JSC$expr_null (ln)
  rjs debug("JSC$expr null:");
  this.etype = JSC$EXPR_NULL;
  this.lang_type = JSC$JS_NULL;
  this.linenum = ln;
/* True. */
function JSC$expr_true (ln)
  rjs debug("JSC$expr_true:");
  this.etype = JSC$EXPR TRUE;
  this.lang_type = JSC$JS_BOOLEAN;
   this.linenum = ln;
 /* False. */
 function JSC$expr_false (ln)
   rjs_debug("JSC$expr_false:");
```

```
this.etype = JSC$EXPR FALSE;
 this.lang_type = JSC$JS_BOOLEAN;
 this.linenum = ln;
/* Multiplicative expr. */
function JSC$expr_multiplicative (ln, type, e1, e2)
  rjs debug("JSC$expr_multiplicative:");
  this.etype = JSC$EXPR_MULTIPLICATIVE;
  this.linenum = ln;
  this.type = type;
  this.el = e1;
  this.e2 = e2;
/* Additive expr. */
function JSC$expr additive (ln, type, e1, e2)
  rjs debug("JSC$expr_additive:");
  this.etype = JSC$EXPR_ADDITIVE;
  this.linenum = ln;
  this.type = type;
  this.el = el;
  this.e2 = e2;
  this.constant_folding = JSC$expr_additive_constant_folding;
function JSC$expr additive constant_folding ()
  if (this.el.constant folding)
    this.el = this.el.constant folding ();
  if (this.e2.constant_folding)
    this.e2 = this.e2.constant_folding ();
  /* This could be smarter. */
  if (this.e1.lang_type && this.e2.lang_type
      && this.el.lang_type == this.e2.lang_type)
       switch (this.el.lang_type)
         case JSC$JS INTEGER:
           return new JSC$expr_integer (this.linenum,
                                        this.type == '+'
                                         ? this.el.value + this.e2.value
                                         : this.el.value - this.e2.value);
           break;
         case JSC$JS_FLOAT:
           return new JSC$expr_float (this.linenum,
                                       this.type == '+'
```

```
? this.e1.value + this.e2.value
                                     : this.e1.value - this.e2.value);
         break;
       case JSC$JS STRING:
         if (this.type == '+')
            /* Only the addition is available for the strings. */
           return new JSC$expr string (this.linenum,
                                        this.el.value + this.e2.value);
         break;
       default:
         /* FALLTHROUGH */
         break;
        }
    }
 return this;
/* Shift expr. */
function JSC$expr_shift (ln, type, e1, e2)
  rjs_debug("JSC$expr_shift:");
  this.etype = JSC$EXPR_SHIFT;
  this.linenum = ln;
  this.type = type;
  this.el = el;
  this.e2 = e2;
/* Relational expr. */
function JSC$expr_relational (ln, type, e1, e2)
  rjs debug("JSC$expr_relational:");
  this.etype = JSC$EXPR_RELATIONAL;
  this.lang_type = JSC$JS_BOOLEAN;
  this.linenum = ln;
  this.type = type;
  this.el = el;
  this.e2 = e2;
/* Equality expr. */
 function JSC$expr_equality (ln, type, e1, e2)
  rjs debug("JSC$expr_equality:");
   this.etype = JSC$EXPR_EQUALITY;
   this.lang_type = JSC$JS_BOOLEAN;
   this.linenum = ln;
   this.type = type;
```

```
this.el = el;
 this.e2 = e2;
/* Bitwise and expr. */
function JSC$expr_bitwise_and (ln, e1, e2)
 rjs_debug(" JSC$expr_bitwise_and:");
 this.etype = JSC$EXPR BITWISE;
 this.linenum = ln;
 this.el = el;
  this.e2 = e2;
/* Bitwise or expr. */
function JSC$expr bitwise or (ln, e1, e2)
  rjs_debug("JSC$expr_bitwise_or:");
  this.etype = JSC$EXPR BITWISE;
  this.linenum = ln;
  this.el = el;
  this.e2 = e2;
/* Bitwise xor expr. */
function JSC$expr_bitwise_xor (ln, e1, e2)
  rjs_debug("JSC$expr_bitwise_xor:");
  this.etype = JSC$EXPR_BITWISE;
  this.linenum = ln;
  this.el = el;
  this.e2 = e2;
/* Logical and expr. */
function JSC$expr_logical_and (ln, e1, e2)
  rjs_debug("JSC$expr_logical_and:");
  this.etype = JSC$EXPR_LOGICAL;
  if (e1.lang_type && e2.lang_type
       && e1.lang_type == JSC$JS_BOOLEAN && e2.lang_type == JSC$JS_BOOLEAN)
    this.lang_type = JSC$JS_BOOLEAN;
  this.linenum = ln;
  this.el = el;
   this.e2 = e2;
```

```
/* Logical or expr. */
function JSC$expr logical or (ln, e1, e2)
 rjs debug("JSC$expr_logical_or:");
 this.etype = JSC$EXPR_LOGICAL;
  if (e1.lang type && e2.lang_type
      && e1.lang_type == JSC$JS_BOOLEAN && e2.lang_type == JSC$JS_BOOLEAN)
    this.lang_type = JSC$JS_BOOLEAN;
  this.linenum = ln;
  this.el = el;
  this.e2 = e2;
/* New expr. */
function JSC$expr_new (ln, expr, args)
  rjs_debug("JSC$expr_new:");
  this.etype = JSC$EXPR_NEW;
  this.linenum = ln;
  this.expr = expr;
  this.args = args;
/* Object property expr. */
function JSC$expr_object_property (ln, expr, id)
  rjs debug("JSC$expr_object_property:" + id);
  this.etype = JSC$EXPR_OBJECT_PROPERTY;
  this.linenum = ln;
  this.expr = expr;
  this.id = id;
/* Object array expr. */
function JSC$expr_object_array (ln, expr1, expr2)
  rjs debug("JSC$expr_object_array:");
   this.etype = JSC$EXPR_OBJECT_ARRAY;
   this.linenum = ln;
   this.exprl = expr1;
   this.expr2 = expr2;
 /* Call. */
 function JSC$expr_call (ln, expr, args)
```

```
rjs_debug("JSC$expr_call:");
 this.etype = JSC$EXPR_CALL;
 this.linenum = ln;
 this.expr = expr;
 this.args = args;
/* Assignment. */
function JSC$expr_assignment (ln, type, expr1, expr2)
  rjs_debug("JSC$expr_assignment:");
  this.etype = JSC$EXPR_ASSIGNMENT;
  this.linenum = ln;
  this.type = type;
  this.exprl = exprl;
  this.expr2 = expr2;
/* Quest colon. */
function JSC$expr quest_colon (ln, e1, e2, e3)
  rjs_debug("JSC$expr_quest_colon:");
  this.etype = JSC$EXPR_QUEST_COLON;
  this.linenum = ln;
  this.el = el;
  this.e2 = e2;
  this.e3 = e3;
/* Unary. */
function JSC$expr unary (ln, type, expr)
  rjs debug("JSC$expr_unary:");
  this.etype = JSC$EXPR_UNARY;
  this.linenum = ln;
  this.type = type;
  this.expr = expr;
/* Postfix. */
function JSC$expr_postfix (ln, type, expr)
  rjs_debug("JSC$expr_postfix:");
   this.etype = JSC$EXPR_POSTFIX;
   this.linenum = ln;
   this.type = type;
   this.expr = expr;
```

```
/* Postfix. */
function JSC$expr_comma (ln, expr1, expr2)
{
   rjs_debug("JSC$expr_comma:");

   this.etype = JSC$EXPR_COMMA;
   this.linenum = ln;
   this.expr1 = expr1;
   this.expr2 = expr2;
}
```

```
/*
Local variables:
mode: c
End:
*/
```

```
* Input stream definitions.
* Copyright (c) 1998 New Generation Software (NGS) Oy
* Author: Markku Rossi <mtr@ngs.fi>
/*
* This library is free software; you can redistribute it and/or
* modify it under the terms of the GNU Library General Public
* License as published by the Free Software Foundation; either
* version 2 of the License, or (at your option) any later version.
* This library is distributed in the hope that it will be useful,
* but WITHOUT ANY WARRANTY; without even the implied warranty of
* MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU
* Library General Public License for more details.
* You should have received a copy of the GNU Library General Public
* License along with this library; if not, write to the Free
 * Software Foundation, Inc., 59 Temple Place - Suite 330, Boston,
 * MA 02111-1307, USA
 */
/*
 * The GNU Library General Public License may also be downloaded at
 * http://www.gnu.org/copyleft/gpl.html.
/*****************
 * This software was modified by Yahoo! Inc. under the terms
 * of the GNU Library General Public License (LGPL). For all
 * legal, copyright, and technical issues relating to how
 * this software can be used under GNU LGPL, please write to
 * GNU Compliance, Legal Dept., Yahoo! Inc.,
 * 3420 Central Expressway, Santa Clara, California U.S.A.
 ****************
 * $Source: /usr/local/cvsroot/ngs/js/jsc/streams.js,v $
 * $Id: streams.js,v 1.2 1998/10/26 15:25:21 mtr Exp $
 */
 * File stream.
function JSC$StreamFile (name)
  this.name = name;
  this.stream = new File (name);
  this.error = "";
                       = JSC$StreamFile open;
  this.open
```

```
this.close
                       = JSC$StreamFile_close;
                      = JSC$StreamFile_rewind;
 this.rewind
                      = JSC$StreamFile_read_byte;
 this.readByte
                       = JSC$StreamFile_unget_byte;
 this.ungetByte
                       = JSC$StreamFile_readln;
 this.readln
function JSC$StreamFile_open ()
 if (!this.stream.open ("r"))
     this.error = System.strerror (System.errno);
     return false;
 return true;
function JSC$StreamFile_close ()
 return this.stream.close ();
function JSC$StreamFile_rewind ()
  return this.stream.setPosition (0);
function JSC$StreamFile_read_byte ()
  return this.stream.readByte ();
//@@ function JSC$StreamFile_unget_byte (byte)
function JSC$StreamFile_unget_byte (_byte)
  this.stream.ungetByte (_byte);
function JSC$StreamFile readln ()
  return this.stream.readln ();
   String stream.
function JSC$StreamString (str)
```

```
this.name = "StringStream";
 this.string = str;
 this.pos = 0;
 this.unget_byte = -1;
 this.error = "";
                      = JSC$StreamString open;
 this.open
                      = JSC$StreamString close;
 this.close
                      = JSC$StreamString_rewind;
 this.rewind
 this.readByte
                       = JSC$StreamString_read_byte;
                      = JSC$StreamString_unget_byte;
 this.ungetByte
                       = JSC$StreamString_readln;
 this.readln
}
function JSC$StreamString_open ()
 return true;
function JSC$StreamString_close ()
 return true;
function JSC$StreamString_rewind ()
  this.pos = 0;
  this.unget_byte = -1;
  this.error = "";
  return true;
function JSC$StreamString read byte ()
  var ch;
                                    //@@ if (this.unget_byte >= 0)
  if (this.unget_byte != "-1")
      ch = this.unget_byte;
      this.unget byte = "-1";
                                     //@@ this.unget byte = -1;
      return ch;
  if (this.pos >= this.string.length)
    return -1;
  //@@ return this.string.charCodeAt (this.pos++);
  return this.string.charAt (this.pos++);
}
 //@@ function JSC$StreamString_unget_byte (byte)
function JSC$StreamString_unget_byte (_byte)
```

```
this.unget_byte = _byte;

//@@ NOT used

function JSC$StreamString_readln ()

var line = new String ("");
var ch;

while ((ch = this.readByte ()) != -1 && ch != '\n')
    line.append (String.pack ("C", ch));

return line;
}
```

```
/*
Local variables:
mode: c
End:
*/
```

```
* Internal definitions.
* Copyright (c) 1998 New Generation Software (NGS) Oy
* Author: Markku Rossi <mtr@ngs.fi>
*/
/*
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 * MA 02111-1307, USA
*/
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 * this software can be used under GNU LGPL, please write to:
 * GNU Compliance, Legal Dept., Yahoo! Inc.,
 * 3420 Central Expressway, Santa Clara, California U.S.A.
 ***************
 * $Source: /usr/local/cvsroot/ngs/js/jsc/compiler.js,v $
 * $Id: compiler.js,v 1.42 1999/01/11 09:01:33 mtr Exp $
 */
 * Constants.
 */
/* Tokens. */
JSC$tEOF = 128;
JSC$tINTEGER
              = 129;
JSC\$tFLOAT = 130;
JSC$tSTRING = 131;
JSC$tIDENTIFIER = 132;
```

```
JSC$tBREAK = 133;
JSC$tCONTINUE = 134;
JSC$tDELETE = 135;
JSC$tELSE = 136;
JSC$tFOR = 137;
JSC$tFUNCTION = 138;
JSC$tIF = 139;
JSC$tIN = 140;
JSC$tNEW = 141;
JSC$tRETURN = 142;
JSC$tTHIS = 143;
JSC$tTYPEOF = 144;
JSC$tVAR = 145;
JSC$tVOID = 146;
JSC$tWHILE = 147;
JSC$tWITH = 148;
JSC$tCASE
            = 149;
JSC$tCATCH = 150;
JSC$tCLASS = 151;
JSC$tCONST = 152;
JSC$tDEBUGGER = 153;
JSC$tDEFAULT = 154;
JSC$tDO = 155;
JSC$tENUM = 156;
JSC$tEXPORT = 157;
JSC$tEXTENDS = 158;
JSC$tFINALLY = 159;
JSC$tIMPORT = 160;
JSC$tSUPER = 161;
JSC$tSWITCH = 162;
JSC$tTHROW = 163;
JSC$tTRY
           = 164;
JSC$tNULL = 165;
JSC$tTRUE
             = 166;
JSC$tFALSE = 167;
 JSC$tEQUAL = 168;
 JSC$tNEQUAL = 169;
JSCStLE = 170;
             = 171;
 JSC$tGE
JSC$tGE = 171;

JSC$tAND = 172;

JSC$tOR = 173;
 JSC$tPLUSPLUS = 174;
JSC$tMINUSMINUS = 175;
 JSC$tMULA = 176;
 JSC$tDIVA = 177;

JSC$tMODA = 178;
 JSC$tADDA = 179;
 JSC$tSUBA = 180;
 JSC$tANDA = 181;
 JSC$tXORA = 182;
 JSC$tORA = 183;
 JSC$tLSIA = 184;
 JSC$tLSHIFT = 185;
```

```
JSC$tRSHIFT = 186;
JSC$tRRSHIFT = 187;
JSC$tRSIA = 188;
JSC$tRRSA = 189;
JSC$tSEQUAL = 190;
JSC$tSNEQUAL = 191;
/* Expressions. */
JSC$EXPR COMMA
                            = 0;
JSC$EXPR ASSIGNMENT
                            = 1;
JSC$EXPR_QUEST_COLON
                             = 2;
                      = 3;
JSC$EXPR_LOGICAL
JSC$EXPR_BITWISE
                      = 4;
                      = 5;
JSC$EXPR EQUALITY
JSC$EXPR_RELATIONAL
                             = 6;
                             = 7;
JSC$EXPR_SHIFT
JSC$EXPR_MULTIPLICATIVE
                             = 8;
JSC\$EXPR\_ADDITIVE = 9;
JSC$EXPR_THIS
                             = 10;
JSC$EXPR NULL
                             = 11;
JSC$EXPR_TRUE
                             = 12;
JSC$EXPR FALSE
                            = 13;
JSC$EXPR_IDENTIFIER
                            = 14;
                             = 15;
JSC$EXPR_FLOAT
                      = 16;
JSC$EXPR_INTEGER
                            = 17;
JSC$EXPR_STRING
                            = 18;
JSC$EXPR CALL
                            = 19;
JSC$EXPR_OBJECT_PROPERTY
                            = 20;
JSC$EXPR_OBJECT_ARRAY
JSC$EXPR_NEW
                            = 21;
JSC$EXPR_DELETE
                            = 22;
JSC$EXPR_VOID
                            = 23;
JSC$EXPR_TYPEOF
                             = 24;
JSC$EXPR_PREFIX
                             = 25;
                       = 26;
JSC$EXPR_POSTFIX
                             = 27;
JSC$EXPR_UNARY
JSC$EXPR_REGEXP
                             = 28;
JSC$EXPR ARRAY_INITIALIZER
                             = 29;
JSC$EXPR OBJECT_INITIALIZER = 30;
/* Statements */
JSC$STMT_BLOCK
                           = 0;
JSC$STMT_FUNCTION_DECLARATION = 1;
JSC\$STMT\_VARIABLE = 2;
JSC$STMT EMPTY
                             = 3;
JSC$STMT_EXPR
                             = 4;
                       = 5;
JSC$STMT_IF
JSC$STMT_WHILE
                             = 6;
                             = 7;
JSC$STMT FOR
                             = 8;
JSC$STMT FOR IN
JSC$STMT_CONTINUE
                        = 9;
                             = 10;
JSC$STMT BREAK
JSC$STMT_RETURN
                             = 11;
                             = 12;
JSC$STMT_WITH
```

×,4.

```
JSC$STMT TRY
                             = 13;
JSC$STMT THROW
                             = 14;
JSC$STMT DO WHILE
                       = 15;
JSC$STMT SWITCH
                             = 16;
JSC$STMT LABELED STMT
                             = 17;
/* JavaScript types. */
JSC$JS UNDEFINED = 0;
JSC$JS NULL
JSC$JS BOOLEAN
JSC$JS_INTEGER
                       = 3;
JSC$JS_STRING
                       = 4;
JSC$JS_FLOAT
                       = 5;
JSC$JS ARRAY
                       = 6;
JSC$JS OBJECT
                       = 7;
JSC$JS_BUILTIN
                       = 11;
/*********************************
 * @@ Token to string
 ****************
function rjs t2s(token)
    if (token == JSC$tMULA ) return "*=";
    else if (token == JSC$tDIVA ) return "/=";
    else if (token == JSC$tMODA ) return "%=";
    else if (token == JSC$tADDA ) return "+=";
    else if (token == JSC$tSUBA ) return "-=";
    else if (token == JSC$tLSIA ) return "<<=";</pre>
    else if (token == JSC$tRSIA ) return ">>=";
    else if (token == JSC$tRRSA ) return ">>>=";
    else if (token == JSC$tANDA ) return "&=";
    else if (token == JSC$tXORA ) return "^=";
    else if (token == JSC$tORA ) return "|=";
    else if (token == JSC$tEQUAL) return "==";
    else if (token == JSC$tNEQUAL) return "!=";
    else if (token == JSC$tSEQUAL) return "===";
    else if (token == JSC$tSNEQUAL) return "!==";
    else if (token == JSC$tOR) return "||";
    else if (token == JSC$tAND) return "&&";
    else if (token == JSC$tLE) return "<=";</pre>
    else if (token == JSC$tGE) return ">=";
     else if (token == JSC$tLSHIFT) return "<<";</pre>
     else if (token == JSC$tRSHIFT) return ">>";
     else if (token == JSC$tRRSHIFT) return ">>>";
     else if (token == JSC$tDELETE) return "delete ";
     else if (token == JSC$tVOID) return "void ";
     else if (token == JSC$tTYPEOF) return "typeof ";
     else if (token == JSC$tPLUSPLUS) return "++";
     else if (token == JSC$tMINUSMINUS) return "--";
     else return "" + token;
 }
```

## APPENDIX B2

```
/*********************************
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* result in severe civil and criminal penalties, and will
* be prosecuted to the maximum extent possible under the law.
*************************
/************************
 * String Utilities
******************************
function rjs_startsWith(full, sub)
   var fullLower = full.toLowerCase();
   var subLower = sub.toLowerCase();
   var index = fullLower.indexOf(subLower);
   return index ? false : true;
function rjs endsExactlyWith(full, sub)
   var offset = full.length - sub.length;
   if (offset < 0) return false;
   var index = full.indexOf(sub, offset);
   return (index==offset) ? true : false;
}
/*********************************
* Debug utilities
***********************
function rjs viewObj(obj)
   for (i in obj) alert("rjs_viewObj() : " + i + "=" + obj[i]);
/**********************************
 * Is the string at the end of left-hand side of '='
*******************************
function rjs isEndOfLHS(sub)
   if (rjs_AssignmentState != "lhs") return false;
   if (rjs_endsExactlyWith(rjs_Tokens.str() , sub) )
      return true;
   else
```

```
return false;
/**********************
* Find the next token (from 'startPos' to the end) equals
* to 'str' & return the index
******************
function rjs_findNext(startPos, str)
   for (var i=startPos; i<rjs Tokens.length; ++i)</pre>
      if (rjs_Tokens[i] == str) return i;
   return -1; // not found
}
/*********************
* Find the last token (between 'head pos' & 'tail pos') equals
* to 'str' & return the index
*****************
function rjs_findLast(head_pos, tail_pos, str)
   for (var i=tail_pos; i >= head_pos; --i)
      if (rjs_Tokens[i] == str) return i;
   return -1; // not found
/****************
 * Begin inserting "rmi xlateURL(*)"
 ******************
function rjs_xUrlBegin(str)
   rjs_XUrl_setLocationTail = "";
   // Is top or parent in the chain?
   var top_pos = rjs_findNext(rjs Index id, "top");
   var parent_pos = rjs_findNext(rjs_Index_id, "parent");
   if (top_pos != -1 || parent_pos != -1)
       var split_pos = rjs_Index_id;
       if (top pos == -1)
          split_pos = parent_pos;
       else if (parent pos == -1)
          split_pos = top_pos;
       else
          split_pos = top_pos; // use 'top' if both are found
       var head = rjs_Tokens.section(rjs_Index_id, split_pos);
       var rest = rjs_Tokens.section(split_pos+2);
                                                       // skip
       var override = "rmi_setLocation(\"" + head + "\", \"" + rest +
"\", rmi_xlateURL(";
       // Get "a.b.c" from "a.b.c.location"
```

```
var loc pos = rjs findNext(rjs Index id, "location");
      var win = rjs_Tokens.section(rjs_Index_id, loc_pos-2);
      rjs XUrl setLocationTail = "), " + win + ")";
      str = override;
      rjs Tokens.null section(rjs Index id); // null
a.top.b.location.href
   rjs XUrl on = true;
   return str;
/*****************
 * Finish inserting "rmi xlateURL(*)"
***************
function rjs_xUrlEnd(str)
   rjs_XUrl_on = false;
   if (rjs XUrl setLocationTail != "")
      return rjs_XUrl_setLocationTail;
      return str;
/*****************************
* Begin inserting "rmi setCookie(*)"
*******************
function rjs_xCookieBegin(str)
   rjs_XCookie_on = true;
   // remove "o.document.cookie" in "o.document.cookie ="
   var cur = rjs Tokens.length-1;
   rjs_Tokens.null_section(rjs_Index_id, cur);
   return str;
/*****************************
 * Finish inserting "rmi setCookie(*)"
 *****************
function rjs_xCookieEnd(str)
   rjs XCookie on = false;
   return str;
/*****************
 * Begin inserting "rmi xlateURL(*)" for "*.action="
 ******************
function rjs_xActionBegin(str)
   rjs_XAction_on = true;
   return str;
```

```
/**************
* Finish inserting "rmi xlateURL(*)" for "*.action="
************
function rjs_xActionEnd(str)
   rjs XAction on = false;
   return str;
}
/***************
* Begin inserting "rmi xlate(*)"
*************
function rjs_xInnerHtmlBegin(str)
   rjs_XInnerHtml_on = true;
   return str;
/***************
 * Finish inserting "rmi_xlate(*)"
*******************
function rjs_xInnerHtmlEnd(str)
   rjs_XInnerHtml_on = false;
   return str;
/****************
 * Translate "document.layers"
 *******************
function rjs_xLayers(str)
   if (rjs_LayerState != "doc") return str;
   var pre = rjs_Tokens.length-3;
   var cur = rjs_Tokens.length-1;
   if (pre < 0 | | cur < 0) return str;
   if (rjs Tokens[pre] == "document" && rjs Tokens[cur] == "layers")
      rjs Tokens[pre] = "document.layers[\'rmilayer\'].document";
      rjs_LayerState = "";
   }
   return str;
}
/**********************
 * Save current token position into a global variable
 * (e.g. rjs_Index_id)
               ***********
var rjs_Index_id = 0;
function rjs saveIndexFor(type)
```

```
var code = "rjs_Index_" + type + " = rjs_Tokens.length - 1";
   eval(code);
/*******************************
 * Increment top elements for ALL 'nesting' arrays
 ******************
function rjs_incTopForNesting()
   rjs_incTop(rjs XUrl nesting);
   rjs_incTop(rjs_XCookie_nesting);
   rjs_incTop(rjs XAction nesting);
   rjs_incTop(rjs_XInnerHtml_nesting);
/******************************
 * Decrement top elements for ALL 'nesting' arrays
*****************
function rjs_decTopForNesting()
   rjs_decTop(rjs_XUrl_nesting);
   rjs_decTop(rjs_XCookie_nesting);
   rjs_decTop(rjs_XAction_nesting);
   rjs_decTop(rjs_XInnerHtml_nesting);
/****************
 * Increment the top element of an array
*****************************
function rjs incTop(array)
   var cur = array.length - 1;
   if (cur < 0) cur = 0;
   return ++array[cur];
/*****************************
 * Decrement the top element of an array
 ******************
function rjs_decTop(array)
   var cur = array.length - 1;
   if (cur < 0) cur = 0;
   return --array[cur];
/********************
 * Return (NOT pop!) the top element of an array
 ******************************
function rjs_retTop(array)
   var cur = array.length - 1;
   if (cur < 0) cur = 0;
   return array[cur];
```

```
/***************
* Save head & tail positions for a chain
* (e.g. for "a.b.c.d", positions of a & d are saved)
* Previous 'identifier' position is saved as a head position
* Relative offset from current position is saved as a tail position
**************
function rjs_saveChain(rel, head, tail)
   var cur = rjs Tokens.length - 1;
   var pre = cur + rel;
   if (pre < 0 | cur < 0) return false;
   head.push(rjs Index id);
   tail.push(pre);
   return true;
}
/**************
* Save *.open() attributes
 * Trigger State: *.open(
                     ********
function rjs_saveOpen()
   var cur = rjs_Tokens.length - 1;
   var pre = cur - 1;
   if (pre < 0 | | cur < 0) return false;
   if (rjs Tokens[pre] == "open")
       // e.g. save positions for a & c for "a.b.c.open("
       rjs_saveChain( -3, rjs_Open_head, rjs_Open_tail);
       rjs_OpenFunc_pos.push(pre);
                                 // e.g. save position for
"open"
   }
   return true;
}
/**************
 * Translate open(*) or *.open(*)
 * Trigger State: * . open (*
function rjs_xOpen()
   if (rjs_OpenFunc pos.length == 0) return false;
   var func pos = rjs OpenFunc pos.pop();
```

```
if (rjs Tokens[func pos-1] == ".")
       var head_pos = rjs_Open_head.pop();
       var tail pos = rjs Open tail.pop();
       rjs_Tokens[func_pos] = "rmi_winobj_open";
       var arg0 = rjs_Tokens.section(head_pos, tail_pos);
       rjs_Tokens[func_pos+2] = arg0 + ", " + rjs_Tokens[func_pos+2];
       rjs_Tokens.null_section(head_pos, tail_pos + 1);
   }
   else
       rjs Tokens[func pos] = "rmi window open";
/***************
* Save *.write() & *.writeln() attributes
* Trigger State: .write( or .writeln(
******************
function rjs_saveWrite()
   var cur = rjs_Tokens.length - 1;
   var pre0 = cur - 1;
   var pre1 = cur - 2;
   if (pre0 < 0 || pre1 < 0 || cur < 0) return false;
   if (rjs Tokens[pre1] == ".")
       if (rjs_Tokens[pre0] == "write" || rjs_Tokens[pre0] ==
"writeln")
       {
           // e.g. save positions for a & c for "a.b.c.write("
           rjs_saveChain( -3, rjs_Write_head, rjs_Write_tail);
           rjs_WriteFunc_pos.push(pre0);
                                          // e.g. save position
for "write" or "writeln"
   return true;
/**************
 * Translate *.write(*) or *.writeln(*)
 * Trigger State: .write( or .writeln(
 ************
function rjs_xWrite()
    if (rjs_WriteFunc_pos.length == 0) return false;
   var func_pos = rjs_WriteFunc_pos.pop();
    if (rjs_Tokens[func_pos-1] == ".")
       var head pos = rjs Write head.pop();
       var tail_pos = rjs_Write_tail.pop();
```

```
rjs Tokens[func pos] = "rmi " + rjs Tokens[func pos]; // xlate
write or writeln
       var arg0 = rjs Tokens.section(head pos, tail pos);
       rjs_Tokens[func_pos+2] = arg0 + ", " + rjs_Tokens[func_pos+2];
       rjs Tokens.null section(head pos, tail pos + 1);
}
/**************
 * Save *.location.replace() attributes
 * Trigger State: *.replace(
 ***************
function rjs_saveReplace()
   var cur = rjs Tokens.length - 1;
   var pre0 = cur - 1;
   var pre1 = cur - 3;
   if (pre0 < 0 | pre1 < 0 | cur < 0) return false;
   if (rjs_Tokens[pre1] == "location" && rjs_Tokens[pre0] == "replace")
       // e.g. save positions for a & c for "a.b.c.location.replace("
       rjs_saveChain(-5, rjs_Replace_head, rjs_Replace_tail);
       rjs ReplaceFunc pos.push(pre0);
                                        // e.g. save position for
"replace"
   }
   return true;
/**************
 * Translate location.replace(*) or *.location.replace(*)
 * Trigger State: * . replace (*
 *****************
function rjs_xReplace()
    if (rjs_ReplaceFunc_pos.length == 0) return false;
    var func pos = rjs ReplaceFunc pos.pop();
    var head pos = rjs Replace head.pop();
    var tail pos = rjs Replace tail.pop();
    if (rjs_Tokens[func_pos-3] == ".")
       // Handle the argument IF top or parent is in the chain
       var top_pos = rjs_findLast(head_pos, tail_pos, "top");
       var parent_pos = rjs_findLast(head_pos, tail_pos, "parent");
       var arg0 = "";
        if (top pos != -1 | parent pos != -1)
```

```
var split pos = head pos;
           if (top pos == -1)
              split pos = parent pos;
           else if (parent pos == -1)
              split pos = top_pos;
           else
              split pos = top pos; // use 'top' if both are found
           var win = rjs Tokens.section(head pos, split pos);
           var rest = rjs Tokens.section(split pos+1, tail pos);
           arg0 = "rmi getTop(" + win + ")" + rest;
       else
           arg0 = rjs Tokens.section(head pos, tail pos);
       rjs Tokens[func pos] = "rmi replace";
       rjs_Tokens[func pos+2] = arg0 + ", " + rjs Tokens[func pos+2];
       rjs_Tokens.null_section(head_pos, tail pos + 3); // remove
chain.location.
   }
   else
   {
       rjs_Tokens[func_pos+2] = "self, " + rjs_Tokens[func_pos+2];
       rjs Tokens[func pos] = "rmi replace";
       rjs_Tokens.null_section(head pos, tail pos + 3);  // remove
chain.location.
/***************
 * Save attributes for document.domain or *.document.domain
 * Trigger State: *document.domain
 ****************
function rjs_saveDomain()
    if (rjs_endsExactlyWith(rjs Tokens.str() , "document.domain") )
       // e.g. save positions for a & domain for
"a.b.c.document.domain("
       rjs saveChain(0, rjs Domain head, rjs Domain tail);
   return true;
/**************
 * Pop attributes for document.domain or *.document.domain
 * for each assignment expression
 * Trigger state: *document.domain in LHS
 **************
function rjs_popDomain()
    rjs_Domain_head.pop();
    rjs_Domain_tail.pop();
```

```
}
/**************
* Translate document.domain or *.document.domain
* Trigger State: end of statement
*************
function rjs_xDomain()
   for (var i=0; i<rjs_Domain_head.length; ++i)</pre>
       rjs Tokens.null_section(rjs_Domain_head[i], rjs_Domain_tail[i]);
       rjs_Tokens[rjs_Domain_head[i]] = "rmi_getOriginalDomain()";
}
/**************
 * Save attributes for location.* or *.location.*
 * Trigger State: *location.* or *location
function rjs_saveLocation()
   var cur = rjs_Tokens.length - 1;
   var pre0 = cur - 1;
   var pre1 = cur - 2;
   if (pre0 < 0 | pre1 < 0 | cur < 0) return false;
   var str = rjs Tokens.str();
   var peek = JSC$parser_peek_token_token;
   // if (rjs_Tokens[pre1] == "location" && rjs_Tokens[pre0] == ".")
   if (rjs_endsExactlyWith(str, "location.href")
       | rjs_endsExactlyWith(str, "location.host")
       rjs_endsExactlyWith(str, "location.hostname")
       || rjs_endsExactlyWith(str, "location.pathname")
       | rjs_endsExactlyWith(str, "location.port")
       | rjs_endsExactlyWith(str, "location.search")
       // e.g. save positions for a & href for "a.b.c.location.href"
       rjs_saveChain(0, rjs_Location_head, rjs Location tail);
   else if (rjs Tokens[cur] == "location" && peek != ".")
       // e.g. save positions for a & location for "a.b.c.location"
       rjs_saveChain(0, rjs_Location_head, rjs_Location_tail);
   return true;
}
/********************
 * Save attributes for standalone 'location'
 * Trigger State: location
```

```
* (no '.location' or 'location.')
******************************
function rjs_saveStandaloneLocation()
   var cur = rjs Tokens.length - 1;
   var pre = cur - 1;
   if (pre < 0 | cur < 0) return false;
   if (rjs_Tokens[rjs_Index_id] == "location" && rjs_Index_id == cur &&
rjs Tokens[pre] != ".")
       rjs_saveChain(0, rjs_Location_head, rjs_Location_tail);
}
/***************
* Pop attributes for location.* or *.location.*
* for each assignment expression
* Trigger state: *location.* in LHS
******************
function rjs popLocation()
   rjs_Location_head.pop();
   rjs_Location_tail.pop();
/***********************
 * Translate *.location, location.*, *.location.*
* Trigger State: end of statement
***************
function rjs xLocation()
   for (var i=0; i<rjs_Location_head.length; ++i)</pre>
       var head_pos = rjs Location head[i];
       var tail_pos = rjs Location tail[i] - 2;
       var arg0 = rjs_Tokens.section(head_pos, tail_pos);
       var prop = rjs_Tokens[rjs_Location_tail[i]];
       if (prop == "location" && arg0 != "") // from *.location
           arg0 = arg0 + ".location";
           prop = "";
       else if (prop == "location")
                                           // from location
           arg0 = "location";
           prop = "";
       rjs_Tokens.null_section(rjs_Location head[i],
rjs_Location_tail[i]);
       rjs_Tokens[rjs_Location head[i]] = "rmi getOriginal(" + arg0 +
", \"" + prop + "\")";
```

```
rjs Location head.reset();
   rjs Location_tail.reset();
/**************
 * Save attributes for *document.cookie*
* Trigger State: *document.cookie*
 ***********
function rjs_saveCookie()
   var str = rjs_Tokens.str();
   if (rjs_endsExactlyWith(str, "document.cookie"))
       // e.g. save positions for a & cookie for
"a.b.c.document.cookie"
       rjs_saveChain(0, rjs_Cookie_head, rjs_Cookie_tail);
   return true;
/*************
 * Pop attributes for *document.cookie*
 * for each assignment expression
 * Trigger state: *document.cookie* in LHS
function rjs_popCookie()
   rjs_Cookie_head.pop();
   rjs_Cookie_tail.pop();
/*************
 * Translate *document.cookie*
 * Trigger State: end of statement
function rjs_xCookie()
    for (var i=0; i<rjs_Cookie_head.length; ++i)</pre>
       var head_pos = rjs_Cookie_head[i];
       var tail_pos = rjs_Cookie_tail[i];
       var arg0 = rjs Tokens.section(head_pos, tail_pos);
       rjs_Tokens.null_section(rjs_Cookie_head[i], rjs_Cookie_tail[i]);
       rjs_Tokens[rjs_Cookie_head[i]] = "rmi_getCookie(" + arg0 + ")";
    }
    rjs_Cookie_head.reset();
    rjs_Cookie_tail.reset();
}
```

```
/*************
* Save attributes for *.frames[*].*
* Trigger State: *.frames[
function rjs_saveFrames()
   var cur = rjs_Tokens.length - 1;
   var pre = cur - 1;
   if (pre < 0 || pre-1 < 0 || cur < 0) return false;
   if (rjs_Tokens[pre] == "frames" && rjs_Tokens[pre-1] == ".")
       // e.g. save positions for a & c for "a.b.c.frames["
       rjs_saveChain( -3, rjs_Frames_head, rjs_Frames_tail);
       "frames"
   }
   return true;
/***************
* Translate *.frames[*].*
* Trigger State: *.frames[
 ***************
function rjs_xFrames()
   if (rjs FramesObj pos.length == 0) return false;
   var obj_pos = rjs_FramesObj_pos.pop();  // "frames" position
   if (rjs Tokens[obj pos-1] == ".")
       var head_pos = rjs_Frames_head.pop();
       var tail_pos = rjs_Frames_tail.pop();
                                                  // left bracket
       var left_pos = obj_pos+1;
position
       var right_pos = rjs_findNext(left_pos, "]");
       if (right_pos != -1)
           rjs Tokens[obj pos] = "rmi getFrame";
           var arg0 = rjs Tokens.section(head pos, tail pos);
           rjs Tokens[left pos] = "(" + arg0;
           if (right_pos - left_pos > 1)
              rjs_Tokens[left_pos] += ", ";
           else
              rjs_Tokens[left pos] += ", 0"; // frames[]
           rjs_Tokens[right pos] = ")";
```

```
rjs_Tokens.null_section(head_pos, tail_pos + 1);
   }
}
/**************
 * Translate JavaScript string
function rmi_xjs(str)
   rjs_Error = false;
                              // reset
   JSC$generate_debug_info = false;
   JSC$warn_missing_semicolon = false;
   JSC$verbose = false;
   JSC$optimize_constant_folding = false
   var sStr = new JSC$StreamString(str);
   rjs_Stmts.reset();
   JSC$parser_reset ();
   JSC$parser_parse(sStr);
   rjs_debug("OLD:" + str + "\n" + "NEW:" + rjs_Stmts.str() );
   if (rjs_Error)
       return str;
   else
       return rjs_Stmts.str();
}
```

## APPENDIX B3

```
/****************
* U.S. Patent Pending. Copyright 2000 Yahoo! Inc.,
* 3420 Central Expressway, Santa Clara, California U.S.A.
* ALL RIGHTS RESERVED.
* This computer program is protected by copyright law and
* international treaties. Unauthorized reproduction or
* distribution of this program, or any portion of it, may
 * result in severe civil and criminal penalties, and will
 * be prosecuted to the maximum extent possible under the law.
 ******************
/******************
 * Add the following functions for built-in Array class
 *****************
   // Push an element into a stack
Array.prototype.push = function (obj)
   this[this.length++] = obj;
}
   // Pop an element into a stack
Array.prototype.pop = function ()
   var ret = this[this.length-1];
   if (this.length > 0) --this.length;
   return ret;
}
   // Reset a stack
Array.prototype.reset = function ()
   this.length = 0;
}
   // Return a string after joining all elements
Array.prototype.str = function ()
   var str = "";
    for (var i=0; i<this.length; ++i)</pre>
       str += this[i];
   return str;
}
    // Extract a section of array (including 'from' & 'to' elements)
    // Return a string after joining extracted elements
```

```
// If "to" not specified, extract until the last element.
Array.prototype.section = function (from, to)
   if (typeof to == "undefined") to = this.length;
   var str = "";
   for (var i=from; i<=to && i<this.length; ++i)</pre>
      str += this[i];
   return str;
}
   // Null a section of array (including 'from' & 'to' elements)
   // If "to" not specified, nullify until the last element.
Array.prototype.null_section = function (from, to)
   if (typeof to == "undefined") to = this.length;
   for (var i=from; i<=to && i<this.length; ++i)</pre>
      this[i] = "";
}
/***********************
 * Codes added to work with NGS
 ***********************
function FileClass() {};
FileClass.prototype.byteToString = function (ch)
   return ch;
}
var File = new FileClass();
/**********************
 * Codes added to work with NGS
 *******************
function error (msq)
   return rjs error(msg);
/*********************
 **********************
function rjs_alert(str)
   alert(str);
function rjs debug(str)
```

```
// alert("debug: " + str);
}
function rjs info(str)
   // alert("info: " + str);
function rjs_warn(str)
   // alert("warning: " + str);
function rjs_error(str)
   alert("RJS error: " + str);
   rjs Error = true;
   return false;
/*********************
 * Global variables
 *******************
                                 // error status
var rjs_Error = false;
var rjs_Tokens = new Array();
                                 // tokens of a statement
                                 // all statements
var rjs_Stmts = new Array();
var rjs_AssignmentState = "";
                                  // "", lhs, rhs of =
var rjs BracketState = "out";
                                  // in, out of []
var rjs_CallState = "";
                                  // "", doc
var rjs_LayerState = "";
var rjs_XUrl_on = false;
                                 // for inserting "rmi_xlateURL(*)"
var rjs_XUrl_setLocationTail = ""; // stores a matching tail for
"rmi_setLocation("
                                  // for inserting "rmi_setCookie(*)"
var rjs_XCookie_on = false;
                                  // for inserting "rmi_xlateURL(*)"
var rjs_XAction_on = false;
for "*.action="
                                 // for inserting "rmi xlate(*)"
var rjs XInnerHtml on = false;
/*********************
 * Global variables - stacks storing token positions
 * Each element of rjs_*_head stores the 1st token position of a chain * Each element of rjs_*_tail stores the last token position of a chain
 * Each element of rjs_*Func_pos stores the function position
 * Each element of rjs_*_nesting stores a counter for tracking nesting
 ****************
var rjs_Open_head = new Array();
var rjs Open tail = new Array();
var rjs OpenFunc pos = new Array();
```

```
var rjs_Write_head = new Array();
var rjs_Write_tail = new Array();
var rjs_WriteFunc_pos = new Array();
var rjs_Frames_head = new Array();
var rjs_Frames_tail = new Array();
var rjs_FramesObj_pos = new Array();
var rjs_Replace_head = new Array();
var rjs_Replace_tail = new Array();
var rjs_ReplaceFunc_pos = new Array();
var rjs_Domain_head = new Array();
var rjs_Domain_tail = new Array();
var rjs_Location_head = new Array();
var rjs_Location_tail = new Array();
var rjs_Cookie_head = new Array();
var rjs_Cookie_tail = new Array();
var rjs_XUrl_nesting = new Array();
var rjs_XCookie_nesting = new Array();
var rjs_XAction_nesting = new Array();
var rjs_XInnerHtml_nesting = new Array();
```

## APPENDIX C

<function calls=""></function>	
open(URL, TARGET, OPT)	rmi_window_open(URL, TARGET, OPT)
OBJ.open(URL, TARGET, OPT)	rmi_winobj_open(OBJ, URL, TARGET, OPT)
OBJ.write(S1, S2,)	rmi_write(OBJ, S1, S2,)
OBJ.writeln(S1, S2,)	rmi_writeln(OBJ, S1, S2,)
OBJ.location.replace ( URL )	rmi_replace(OBJ, URL)
location.replace ( URL )	rmi_replace(self, URL)
OBJ.top.MEMBER.location.replace(URL)	rmi_replace(rmi_getTop(OBJ.top).MEMBER, URL)
OBJ.parent.MEMBER.location.replace(URL)	rmi_replace(rmi_getTop(OBJ.parent).MEMBER, URL)

< Variables in left-hand-side of an assignment expression>		
OBJ.innerHTML = HTML	OBJ.innerHTML = rmi_xlate(HTML)	
location = URL	location = rmi_xlateURL(URL)	
location.href = URL	location.href =rmi_xlateURL(URL)	
OBJ.location = URL	OBJ.location = rmi_xlateURL(URL)	
OBJ.location.href = URL	OBJ.location.href =rmi_xlateURL(URL)	
OBJ.action = URL	OBJ.action = rmi_xlateURL(URL)	
OBJ.top.MEMBER.location.PROP = URL	rmi_setLocation("OBJ.top","MEMBER.location. PROP", rmi_xlateURL(URL),OBJ.top.MEMBER)	
OBJ.parent.MEMBER.location.PROP = URL	rmi_setLocation("OBJ.parent","MEMBER.location. PROP", rmi_xlateURL(URL),OBJ.parent.MEMBER)	

<cookie setting=""></cookie>	
OBJ.document.cookie = STR	rmi_setCookie("OBJ.document.cookie", STR)

<variables an="" assignment="" expression="" in="" left-hand-side="" not="" of=""></variables>	
location	rmi_getOriginal(location, "")
location.href	rmi_getOriginal(location, "href")
location.host	rmi_getOriginal(location, "host")
location.hostname	rmi_getOriginal(location, "hostname")
location.pathname	rmi_getOriginal(location, "pathname")
location.port	rmi_getOriginal(location, "port")
location.search	rmi_getOriginal(location, "search")
OBJ.location	rmi_getOriginal(OBJ.location, "")
OBJ.location.href	rmi_getOriginal(OBJ.location, "href")
OBJ.location.host	rmi_getOriginal(OBJ.location, "host")
OBJ.location.hostname	rmi_getOriginal(OBJ.location, "hostname")
OBJ.location.pathname	rmi_getOriginal(OBJ.location, "pathname")
OBJ.location.port	rmi_getOriginal(OBJ.location, "port")
OBJ.location.search	rmi_getOriginal(OBJ.location, "search")
document.domain	rmi_getOriginalDomain()
OBJ.document.domain	rmi_getOriginalDomain()

<cookie reading=""></cookie>	
OBJ.document.cookie	rmi_getCookie(OBJ.document.cookie)
OBJ.document.cookie.MEMBER	rmi_getCookie(OBJ.document.cookie).MEMBER

<variables any="" expression="" in=""></variables>	
OBJ.frames[INDEX].PROP	rmi_getFrame(OBJ, INDEX).PROP
document.layers	document.layers['rmilayer'].document.layers

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